

threading summary

import threading

t = threading.Thread(target=*fun*, args = *iter*, name=*thread name*)

creat a thread

t.start()

start thread t

t.join()

join thread t, other threads waiting until t finishes

lock = threading.Lock()

create a lock

lock.acquire()

current thread acquires the lock

lock.release()

current thead release lock

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Page 1 of 1.

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