

Summary

The **Wizard** in **Dungeons & Dragons 5th Edition** has a vast spell list, and choosing the most **useful** spells depends on your playstyle and the role you want to play in your party. However, there are several spells that are generally considered **must-have** or **highly useful** for most Wizards, regardless of their specialization. Here are some of the **most useful spells** across various levels:

Cantrips (Level 0 Spells) 1. Fire Bolt

Damage: Ranged fire damage.

Why it's useful: It's a reliable damage-dealing cantrip, especially useful in combat.

Bonus: It scales with level, making it a great long-term damage option.



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