

Scala to Python Cheat Sheet by Will_S via cheatography.com/22483/cs/4604/

Variables	
foo = 'Apples'	val foo = "Apples"
baz = foo + ' and oranges'	val baz = foo + ' and oranges'
baz = "Only Grapes"	Vals are immutable in Scala. Create a var instead
one = 1	var one = 1
one += 1	one += 1
foo, bar = [1, 2, 3], [1,2,3]	val foo, bar = $Array(1, 2, 3)$
foo[0] = 4 #Changes only foo	bar(0) = 4 // changes only bar
fooadd(4)	foo.+(1)

Control Statements	
foo = 1 if x > 0 else -1	val foo = if $(x > 0)$ 1 else -1
if x == 0: baz = 5	if $(x == 0)$ { baz = 5 }
	<pre>if (foo.isInstanceOf[String]) { print("Foo is a string!") } else if (foo.isInstanceOf[Int]) { print("Foo is an int!") } else { print("I dont know what foo is") }</pre>
	while $(n < 5) \{ nlist += n n += 1 \}$

Credits to:

http://wrobstory.gitbooks.io/python-to-scala/content/variables/README.html



By Will_S cheatography.com/will-s/

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