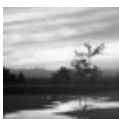


Spell List A - Fr	Spell List A - Fr (cont)	Spell List Fr - Th (cont)
Arniel's Convection* ^D <input type="checkbox"/>	Flame Thrall ^C <input type="checkbox"/>	Rally ^I <input type="checkbox"/>
Bane of the Undead ^R <input type="checkbox"/>	Flames ^D <input type="checkbox"/>	Reanimate Corpse ^C <input type="checkbox"/>
Banish Daedra ^C <input type="checkbox"/>	Flaming Familiar* ^C <input type="checkbox"/>	Repel Lesser Undead ^R <input type="checkbox"/>
Blizzard ^D <input type="checkbox"/>	Frenzy ^I <input type="checkbox"/>	Repel Undead ^R <input type="checkbox"/>
Bound Battleaxe ^C <input type="checkbox"/>	Frost Cloak ^D <input type="checkbox"/>	Revenant ^C <input type="checkbox"/>
Bound Bow ^C <input type="checkbox"/>	Frost Rune ^D <input type="checkbox"/>	Rout ^I <input type="checkbox"/>
Bound Sword ^C <input type="checkbox"/>	Frost Thrall ^C <input type="checkbox"/>	Soul Trap ^C <input type="checkbox"/>
Call to Arms ^I <input type="checkbox"/>		Sparks ^D <input type="checkbox"/>
Calm ^I <input type="checkbox"/>	Spell List Fr - Th	Steadfast Ward ^R <input type="checkbox"/>
Candelight ^A <input type="checkbox"/>	Frostbite ^D <input type="checkbox"/>	Stoneflesh ^A <input type="checkbox"/>
Chain Lightning ^D <input type="checkbox"/>	Fury ^I <input type="checkbox"/>	Storm Thrall ^C <input type="checkbox"/>
Circle of Protection ^R <input type="checkbox"/>	Grand Healing ^R <input type="checkbox"/>	Summon Arniel's Shade* ^C <input type="checkbox"/>
Clairvoyance ^I <input type="checkbox"/>	Greater Ward ^R <input type="checkbox"/>	Summon Unbound Dremora* ^C <input type="checkbox"/>
Close Wounds ^R <input type="checkbox"/>	Guardian Circle ^R <input type="checkbox"/>	Telekinesis ^A <input type="checkbox"/>
Command Daedra ^C <input type="checkbox"/>	Harmony ^I <input type="checkbox"/>	Thunderbolt ^D <input type="checkbox"/>
Conjure Dremora Lord ^C <input type="checkbox"/>	Heal Other ^R <input type="checkbox"/>	
Conjure Familiar ^C <input type="checkbox"/>	Healing ^R <input type="checkbox"/>	Spell List Tr - W
Conjure Flame Atronach ^C <input type="checkbox"/>	Healing Hands ^R <input type="checkbox"/>	Transmute* ^A <input type="checkbox"/>
Conjure Frost Atronach ^C <input type="checkbox"/>	Hysteria ^I <input type="checkbox"/>	Turn Greater Undead ^R <input type="checkbox"/>
Conjure Storm Atronach ^C <input type="checkbox"/>	Ice Spike ^D <input type="checkbox"/>	Turn Lesser Undead ^R <input type="checkbox"/>
Courage ^I <input type="checkbox"/>	Ice Storm ^D <input type="checkbox"/>	Turn Undead ^R <input type="checkbox"/>
Dead Thrall ^C <input type="checkbox"/>	Icy Spear ^D <input type="checkbox"/>	Vampiric Drain* ^D <input type="checkbox"/>
Detect Dead ^A <input type="checkbox"/>	Incinerate ^D <input type="checkbox"/>	Vision of the Tenth Eye* ^I <input type="checkbox"/>
Detect Life ^A <input type="checkbox"/>	Invisibility ^I <input type="checkbox"/>	Wall of Flames ^D <input type="checkbox"/>
Dragonhide ^A <input type="checkbox"/>	Ironflesh ^A <input type="checkbox"/>	Wall of Frost ^D <input type="checkbox"/>
Dread Zombie ^C <input type="checkbox"/>	Lesser Ward ^R <input type="checkbox"/>	Wall of Storms ^D <input type="checkbox"/>
Ebonflesh ^A <input type="checkbox"/>	Lightning Bolt ^D <input type="checkbox"/>	Waterbreathing ^A <input type="checkbox"/>
Equilibrium* ^A <input type="checkbox"/>	Lightning Cloak ^D <input type="checkbox"/>	
Expel Daedra ^C <input type="checkbox"/>	Lightning Rune ^D <input type="checkbox"/>	*Special Spells
Fast Healing ^R <input type="checkbox"/>	Lightning Storm ^D <input type="checkbox"/>	
Fear ^I <input type="checkbox"/>	Mass Paralysis ^A <input type="checkbox"/>	Starting Spells by Race
Fire Rune ^D <input type="checkbox"/>	Mayhem ^I <input type="checkbox"/>	Conjure Familiar ^C Brenton
Fire Storm ^D <input type="checkbox"/>	Muffle ^I <input type="checkbox"/>	Flames ^D All
Fireball ^D <input type="checkbox"/>	Oakflesh ^A <input type="checkbox"/>	Fury ^I High Elves
Firebolt ^D <input type="checkbox"/>	Pacify ^I <input type="checkbox"/>	Healing ^R All
Flame Cloak ^D <input type="checkbox"/>	Paralyze ^A <input type="checkbox"/>	Sparks ^D Dunmer
	Raise Zombie ^C <input type="checkbox"/>	



Mage Trainers

Female Khajitt - Eastern Kingdom	Expert ^A
Tolfdir at College - Winterhold	Master ^A
Phinis Gestor - College of Winterhold	Expert ^C
Falion - Morthal	Master ^C
Wuunferth - Place of the Kings	Common ^D
Faralda - College of Winterhold	Master ^D
Dervis Neloren - College of Winterhold	Master ^I
Collette Marence - College of Winterhold	Master ^R
Danica Pure-Spring - Temple of Kynareth	Master ^R

Spell Schools

Alteration^A

Conjuration^C

Destruction^D

Illusion^I

Restoration^R

Info in this sheet gathered from <http://elderscrolls.wikia.com>



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