

Android 5.0 Changes Cheat Sheet by Viv dub via cheatography.com/19997/cs/2874/

Android Runtime (ART)

- 1.) ART replaces Dalvik
- 2.) Improved Garbage Collection
- 3.) Improved Debug support

WebView

If your app target API level >= 21

- 1.) Mixed content and third party cookies blocked by default.
- 2.) To allow use : setMixedContentMode() and setAcceptThirdPartyCookies()
- 3.) Efficient drawing of HTML document.

If your app target API level < 21

- 1.) Mixed content and third party cookies allowed.
- 2.) HTML document rendered at once.

Notifications

- 1.) Visual changes as per new Material design
- 2.) Available on device lock screen
- 3.) Cloud Synced :- Dismiss notification on one device and it reflects every where

Other Changes

- 1.) Do not use *Ringtone*, *MediaPlayer*, or *Vibrator* classes for adding sounds to your Notification instead use *Notification.Builder()*
- 2.) Master Volume stream for both Phone and Tablet can be controlled using STREAM_RING or STREAM_NOTIFICATION
- 3.) The RemoteControlClient class is now deprecated. Switch to the new MediaSession API
- 4.) Set notification's visibility to *VISIBILITY_PUBLIC* to mark notification as safe to show on any lock screen.
- 5.) Android 5.0 introduces support for 64-bit systems.
- 6.) The Context.bindService() method now requires an explicit Intent
- 7.) TLSv1.2 and TLSv1.1 protocols are now enabled
- 8.) AES-GCM (AEAD) cipher suites are now enabled



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