

General Parameters

Parameter	Description
Id	ItemParam ID
Grade	Grade of Drill
GroundNature	Required Dirt for drill
	0 "Basic" / "All Types"
	1 "Loose" / Sand
	2 "Wet" / Sea / Underwater / Certain Swamp Field Areas (?)
	3 "Normal" / Rock / Volcano / Certain Grass
	4 "Artificial" / "Man-Made" / Bridges / Wood Boards / Carpets / Tiles
	5 "Frozen" / Snow
Note	Slightly off guide but you get the idea
DigDepth	Depth of required drilling
BarEffArea	Effective drill bar area
BarSpeed	Speed of drill bar
ScoopMass	How much of an area of tolerance for items you have for drilling
DrillLife	Default Life of drill
DrillEffect	Special .eff for drill

Crazy Drill & Wedding Parameters

Parameter	Description
CDM_GaugeMax	Max Crazy Driller Gauge Required
CDM_StressBonus	Crazy Driller Gauge Bonus for fail drills
CDM_Seconds	Crazy Driller Skill Duration
CDM_RatioBang	Radius of Random "BIG BANG!" that excavates the area
RandomSpot_Ratio	Extra times it will drill up a Poseidon's Treasure
Wedding_Stress	Applied bonus towards Wedding Points
Wedding_RatioBang	Applied Crazy Driller Ratio in Wedding area(?)

