

### ID Portion

Parameter	Description
ID	Id of item
DrillRatio	Ratio of Drilling chance
MonRatio	Ratio of Monster Drop chance

This table sets Drop Items for events such as the Pop event.

### In/Out Reference

Parameter	Description
In_Year	Start year (think: 2009, 2010, etc.)
In_Month	Start month
In_Day	Start hour
In_Hour	Start hour
In_Minute	Start minute
Out_Year	End year (think: 2009, 2010, etc.)
Out_Month	End month
Out_Day	End hour
Out_Hour	End hour
Out_Minute	End minute

This part is what sets the timing for the event to occur.

### WorkingDays

Parameter	Description
WorkingDays	Day of the week it's running
w1	Sunday
w2	Monday
w3	Tuesday
w4	Wednesday
w5	Thursday
w6	Friday
w7	Saturday

This is what can set if it's on a specific day or not.

