

Sistemi lineari

Jacobi

```
n = size(A,1);
D = spdiags(diag(A),0,n,n);
N = A-D;
for k = 1:kmax
    x = D\b-N*x;
    res_rel = norm(b-A*x)/norm(b);
    if res_rel <= toll
        break
    end
end
```

Gauss-Seidel

```
M = tril(A);
N = A-M;
for k = 1:kmax
    x = M\b-N*x;
    res_rel = norm(b-A*x)/norm(b);
    if res_rel <= toll
        break
    end
end
```

Gradiente

```
r = b-A*x;
for k = 1:kmax
    z = A*r;
    alpha = r/(r'z);
    x = x + alpha*r;
    r = r - alpha*z;
    res_rel = norm(r)/norm(b);
    if res_rel <= toll
        break
    end
end
```

Quadratura

Trapezi composta

```
x = linspace(a,b,n+1);
y = f(x);
h = (b-a)/n;
Itrap = (h/2) * (y(1) + 2*sum(y(2:end-1)) + y(end));
```

Simpson composta

```
x = linspace(a,b,2*n+1);
y = f(x);
h = (b-a)/n;
Isimpson = (h/6) * (y(1) + 4*sum(y(2:2:end-1)) +
2*sum(y(3:2:end-2)) + y(end));
```

PDE

Differenze finite DD

```
N = length(x) - 1;
h = x(2) - x(1);
xM = (x(1:end-1) + x(2:end))/2;
muVec = mu(xM);
d0 = 1/h^2 * (muVec(1:end-1) + muVec(2:end));
d1 = -1/h^2 * muVec(2:end);
d_1 = -1/h^2 * muVec(1:end-1);
A = spdiags([d_1, d0, d1], [-1, 0, 1], N-1, N-1);
b = f(x(2:end-1));
b(1) = b(1) + (1/h^2) * muVec(1) * BC(1);
b(end) = b(end) + (1/h^2) * muVec(end) * BC(2);
u = A\b;
u = [BC(1); u; BC(2)];
```

Differenze finite ND

```
N = length(x) - 1;
h = x(2) - x(1);
xM = (x(1:end-1) + x(2:end))/2;
d0 = mu/h^2 * ([1; 2*ones(N-1,1)]);
d1 = -mu/h^2 * ones(N,1);
d_1 = -mu/h^2 * ones(N,1);
A = spdiags([d_1, d0, d1], [-1, 0, 1], N, N);
b = f(x(1:end-1));
b(1) = 1/2*b(1) - BC(1)/h;
b(end) = b(end) + 1/h^2 * mu * BC(2);
u = A\b;
u = [u; BC(2)];
```

Elementi finiti DD

```
N = length(x) - 1;
h = diff(x);
xM = x(1:N) + 0.5*h;
muVec = mu(xM) ./ h;
d = muVec( 1:N-1) + muVec( 2:N);
d_1 = -muVec ( 2:N);
d1 = -muVec (1: N-1);
A = spdiags([d_1 d d1], [-1 0 1], N-1, N-1);
b = f(x(2: N)).*( h(1 :N-1) + h(2:N) )*0.5;
b(1) = b(1) + muVec( 1)* BC(1);
b(N-1) = b(N-1) + muVec( N-1 )*B C(2);
uDof = A\b;
u = [BC(1); uDof; BC(2)];
```

Elementi finiti ND

```
N = length(x) - 1;
h = diff(x);
xM = x(1:N) + 0.5*h;
muVec = mu(xM) ./ h;
d = [muVec(1); muVec( 1:N-1) + muVec( 2:N)];
d_1 = -[muVec(1); muVec( 2:N)];
d1 = -[muVec(1); muVec( 1:N -1)];
A = spdiags([d_1 d d1], [-1 0 1], N, N);
b = f(x(2: N)).*( h(1 :N-1) + h(2:N) )*0.5;
b = [0.5*f (x( 1) ) *h(1) - BC(1); b];
b(end) = b(end) + muVec( end )*B C(2);
uDof = A\b;
u = [uDof; BC(2)];
```

Equazioni non lineari

Newton

```
for k=1:kmax
    x = x0 - m*f(x0) / d f(x0);
    errx(k) = abs(x- x0) / abs(x);
    val_f = f(x);
    if val_f <= tolf
        break
    end
    if errx(k) <= tolr
        break
    end
end
x0 = x;
```

Newton (cont)

```
> end
```

Punto fisso

```
x_vec(1) = x0;
for k=1:kmax
    x = phi(x0);
    x_vec(k+1) = x;
    errx(k) = abs(x- x0)/x;
    if errx(k) <= tolr
        break
    end
    val_f = abs(phi(x) - phi(x0));
    if val_f <= tolf
        break
    end
end
x0 = x;
end
```

Attenzione in versione 2014 l'aggiunta di elementi in un vettore

ODE

Eulero esplicito

```
t = t0:dt:T;
u = zeros( length(t), 1);
u(1) = u0;
for k = 1:length(t) - 1
    u(k+1) = u(k) + dt*f(t(k), u(k));
end
t = t';
```

Eulero implicito

```
t = t0:dt:T;
u = zeros( length(t), 1);
u(1) = u0;
for k = length(t)-1
    u(k+1) = 1 / (1 - lambda*dt) * u(k);
end
t = t';
```



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Eulero sistemi

```
t = t0:dt:T;
dim_u = size(u 0,1);
u = zeros( length (t) ,di m_u);
u(1,:) = u0;
for k = 1:length (t) - 1
    u(k +1,:) = u(k,:) + dt*f(t (k) ,u( k,:))';
end
t = t';
```

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