

## **Behavior Protocols Cheat Sheet**

by ule4ko via cheatography.com/120996/cs/21980/

#### Calm

# M engages appropriately in the environment:

- 1. Minimal rate of precursor behaviors (low rates of head flicks, high pitch vocalizations, pacing)
- 2. No triggers are present
- 3. Daily schedule/routine is in place

## neccessary)

Follow through on demands (modify response effort)

Strategies to use (cont)

3. Offer choice of another preferred activity and redirect

(refer to visual schedule if

### **Triggers (Antecedents)**

| Demands       | Removal    | Denial    |
|---------------|------------|-----------|
| Activities of | Removal    | Denial of |
| daily living  | of         | vocal     |
| (teeth        | preferred  | persev-   |
| brushing,     | activities | aration   |
| eating,       | while M    | responses |
| shower-       | engages    |           |
| ing).         | in         |           |
| Including     | persev-    |           |
| requests to   | aration    |           |
| finish tasks  |            |           |
| or            |            |           |

### **Behaviors**

| Agitation  | Accele-<br>ration                       | Peak              |
|--|---|-------------------|
| Vocal Internal Persev- Private arations Events   | High pitch<br>sound<br>(higher<br>rate) | Severe<br>SIB     |
| Physio-<br>Video logical and and/or book psycho-<br>persev-s logical arations processe | Moderate<br>SIB                         | Severe aggression |
| Mild SIB<br>that take  |   | Gum<br>picking    |
| Hights body<br>pitahd<br>souadnot b  |   | OCD<br>behaviors  |
| Healeserve   | b                                       | Toe               |

## Strategies to use

procedures

### Response Strategies

- Limit access to triggering activities with advance notice
- Functional Communication (prompt and honor requests for break, more time etc)

#### ement, Antecedent Strategies

Flicescit-

anxiety, 1. Predictable visual schedule

flicking

- 2. Offer options and choices
- 3. Planed access to preferred activities (bed, videos)
- 4. Organize environment in a predictable way

# Consequence (Response) strategies:

- 1. Functional Communication: prompt to request appropriately for break, more time etc)
- 2. Attention building: requests to engage in high probability motor and verbal responses)
- 3. Redirect to another activity, location (prompt incompatible behavior)

