Character Generation screen

Arrows	Select items (portraits, menu entries...)
Enter	Validate selection
B	Back
R	Reroll
M	Modify
O	Ok
F	Faces
K	Keep
P	Play

Eye of the Beholder for MSDOS

Main game window

C	Camp
I	Inventory
U	Use / Attack
M	Manipulate / Pull
D	Drop
G	Take
T	Throw
P	Switch between Character info / Equipment in inventory
F1, F2, F3, F4	Switch active character
1, 2, 3, 4, 5	Choose spell
Space	Cast chosen spell
Arrows	Move Left, Right, Forward, Backward
Home	Rotate left
Page Up	Rotate right
Shift + F1, F2, F3, F4	Swap character position
Z	Cycle down through items in inventory
W	Cycle up through items in inventory
A, S	Cycle left/right through items in inventory

Warning: I am not sure I got all the keys, there might be some actions missing. I checked the manual from the game, but couldn't find answers.