

## Create

Target	Command
repository	xp init
repository in new directory	xp init [directory]
feature story	xp add
non-feature story	xp add [story id]
scenario	xp scenario [title]

## Update

Goal	Command
Update story field	xp set [field]: [value]
Story level	xp tally

## Relate

Goal	Command
Make child of story	xp depend [story id]
Make parent of story	<del>xp suspend [story id]</del>

## Qualify

Goal	Command
Adhere story to schema	xp normalize
Verify backlog schema	<del>xp validate</del>

## Assign

Developer	xp contribute [developer]
To specify an achievement to attribute to contributors use xp contribute [developer] [achievement]	

## Backlog Schema

```
backlog/
  s: [status, 1] |
  l: [level, 2] |
  i: [backlog id, 2] - [story id, 2] |
  c: [context, *] |
  u: [user/unit/actor, *] |
  a: [action/behavior, *] |
  r: [resource, *] /
  history/
    release. [version]
      . [title]
      . [start date -
target date]
    tag.release
    story-references
  aspect/
  profile
    tag.profile
  user
  profile subscriptions
```

## Story Schema

```
[story]
  tag.story
  ?narrative
  +scenario. [Scenario] /
  +test. [pass/fail] |
  [automated test/product
owner]
  ?points. [feature story points]
  contribution: [comma delimited
user names]
  achievement. [Achievement]
  *dependency. [track id] - [story
id] /
  *dependent. [track id] - [story
id] /
  *bug. [Bug]
  *tag. [keyword]
```

## Story Fields

Key	Value
s	status
l	level
i	identification (backlog id, story id)
c	context
u	user/unit/actor
a	action/behavior
r	resource

## Status Fields

Key	Value
[ ]	uninitiated/undocumented story
0	orphaned, non-deliverable
a	audit, needs verification
b	bot it, needs an automated test
c	configure/code/construct
s	suspended, waiting for deliverable
x	completed/done/closed
z	sleep/dormant

