

### Keyboard Shortcuts

Shortcut	What It Does	Notes
<code>cmd Tab Tab</code>	Show all commands that start with "cmd"	
<code>Esc + .</code>	Insert last argument entered	Repeat to go back to previous arguments
<code>Up Arrow</code>	Auto-fill last command entered	Repeat to go back to previous commands
<code>Ctrl+Arrow</code> (Right/Left)	Move to beginning/end of a word	
<code>Ctrl+Shift+T</code>	Open new terminal tab	
<code>Ctrl+L</code>	Clear terminal output	
<code>Ctrl+D</code>	Logout / Exit	

### Important Directories & Files

Directory/File	(Stands For) Purpose
<code>/root</code>	Root user's home directory
<code>/home</code>	Normal users' home directories
<code>/var</code>	(Variables) Database locations, spool files for mail, etc.
<code>/usr</code>	(User System Resources) System resources used by users
<code>— /usr/bin</code>	(Binaries) Executables usable by normal users
<code>— /usr/sbin</code>	(System Binaries) Executables only usable by root user
<code>— /usr/lib</code>	32-bit libraries
<code>— /usr/lib64</code>	64-bit libraries
<code>/etc</code>	(Extended Text Configurations) Config files
<code>— /etc/passwd</code>	User account config files
<code>— /etc/group</code>	Group membership info & config files
<code>— /etc/shadow</code>	User password info & config files
<code>— /etc/sudoers</code>	Main file for sudo config
<code>— /etc/sudoers.d/</code>	Destination for sudo config "dropping files"
<code>— /etc/login.defs</code>	Defines default properties used for new user accounts

### vim Editor Controls

--- Command Mode ---	
<code>o</code>	Starts new line <b>and</b> switches to Insert mode
<code>cw</code>	"Change word" - deletes word <b>and</b> switches to Insert mode
<code>G</code>	Go to end of file
<code>dd</code>	Delete <b>or</b> cut entire line
<code>yy</code>	Copy entire line
<code>p</code>	Paste copied text
<code>x</code>	Delete character cursor is on top of
<code>dw</code>	Delete word cursor is on top of
<code>d\$</code>	Delete from cursor to end of line
<code>ZZ</code>	Save & quit (existing files)
--- Extended Command Mode ---	
<code>:w filename</code>	Save (new files)
<code>:wq</code>	Save & quit (existing files)

### Users & Groups

Command	What It Does
<code>id user1</code>	Show UID, GID, & secondary groups (current user if not specified)
<code>getent passwd user1</code>	Find out if user1 is known to the system
<code>useradd user1</code>	Add a new user
<code>-u #</code>	set a specific UID
<code>-s /sbin/nologin</code>	create a user without a login shell
<code>usermod user1</code>	Change properties of existing user
<code>-c "text"</code>	adds text to comment field
<code>-g group1</code>	changes <b>primary group</b> to group1



### Users & Groups (cont)

**-G** *group1* replaces supplementary group with group1

**-aG** *group1* appends group1 to supplementary groups

locks user1's account (instead of deleting)

**newgrp** *group1* Change current user's primary group (temporary; current session only)

**userdel** *user1* Deletes user1 but not their home directory

**-r** deletes both user and home directory

**groups** *user1* Displays simple list of groups user1 is a member of

**passwd** *user1* Set password for user1

**chage** *user1* Change password aging properties for user

**-m** *days* minimum # of days between password changes

**-M** *days* maximum # of days between password changes

**-W** *days* warning period before password expires

**-I** *days* inactivity period (password usable after expiration)

### Users & Groups (cont)

**-d** 0 require password change on next login

**-E** *date* date when account expires

**getent** **group** *grp1* Find out if grp1 is known to the system

**groupadd** *group1* Create a new group

**-g** # set a specific GID

**-r** create a system group

**groupmod** *group1* Change properties of existing group

**-g** # change GID to specified number

To set the number of days from today when user's account expires:

**chage** **-E** \$(date +%Y-%m-%d +days %Y-%m-%d)

To give full admin privileges to a user or group:

**echo** "[user1|%group1] ALL=(ALL) ALL" >> /etc/sudoers.d/name

### Managing Processes

**w** Displays currently logged-in users, login method, time, & resource usage info

**--from**

**-u** *username*

*command* & Starts a new job in the background



### Managing Processes (cont)

<b>jobs</b>	Displays jobs running in the background ( <b>"+"</b> = default job)
<b>fg %1</b>	Brings job 1 to the foreground
<b>bg %1</b>	Sends job 1 to the background
<b>pidof</b> <i>command</i>	Returns the PID(s) of a currently running job
<b>systemctl status</b> <i>cmd</i>	Shows main PID of a process, among other things (can use if <b>pidof</b> returns multiple)

### --- CPU Load Handling ---

<b>uptime</b>	Displays the load average for the last 1, 5, and 15 mins
<b>lscpu</b>	Displays number of CPUs in the system, among other things

**-P**

### --- Viewing & Managing Processes ---

<b>ps</b>	Shows info about processes; pipe to <b>head/grep/etc</b> for less output ( <b>"[output]"</b> = kernel thread)
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**aux**

**lax**

### Managing Processes (cont)

<b>-ef</b>	
<b>--forest</b>	shows output in visual "tree" format
<b>pstree</b>	Shows processes in visual tree format ( <i>may not always be installed</i> )
<b>-p</b>	includes PIDs in tree output
<b>top</b>	Linux's in-terminal equivalent of Task Manager (Also shows load average) Keyboard Controls:
<b>k</b>	send a signal to a process from within <b>top</b>
<b>Shift+M</b>	
<b>Shift+P</b>	
<b>l/t/m</b>	toggle "load", "threads", & "memory" header lines
<b>kill</b> <i>PID</i>	Sends signal 15 to specified process <i>* Must use process ID *</i>
<b>-signal</b>	
<b>-l</b>	displays list of signal options
<b>killall</b> <i>process</i>	Kills processes by name instead of PID



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### Managing Processes (cont)

**kill** Look up & manage processes by name or other attributes (default is signal 15)

**-signal** specify signal to send

**-u username** sends signal to user's account (forces logout & shuts down their processes)

**-t pts/22** kills specified terminal session (TTY)

**nice -n x command** Starts a **new** process with an adjusted priority value (x)

**renice -n x -p PID** Change the priority value (x) of an **existing** process

Process Priority Values: -20 to 19 (default = 0)  
(**negative = higher priority** | **positive = lower priority**)

### SSH

**ssh user@ip.addr** Start ssh connection

**-v** verbose; shows in detail what's happening while establishing connection

**-Y** enables graphical application support

**-p port#**

### SSH (cont)

**-i keyfile**

**-o option dest\_server**

Example:

PreferredAuthentications=password

**ssh-keygen** Generates a public/private key pair

**-N '' -f filename**

**ssh-copy-id user@server** Installs public key on destination server

**-i filepath**



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### Wildcards & Shortcuts

#### Wildcard What It Represents

~	Current user's home directory
.	The directory you're currently in
..	Parent directory of your current directory
*	All files in current directory <code>ls i*</code> = all files starting with "i"
?	"Any character" <code>f???e</code> matches anything with 4 characters that starts with "f" & ends with "e"

[*aou*] Match to any **one** of the enclosed characters

!! "Last command run" (inserts into current command)

^*x*^*y* Rerun last command but replace *x* with *y*  
`ls /usr` followed by `^usr^tmp` will run `ls /tmp`

!3

!ls Runs most recent command from history that had "ls" in it

### Command Redirection

< Gets input from somewhere other than stdin (keyboard)

> Sends output somewhere other than stdout (monitor)

1> Alternative to ">" (not really used)

>> Redirects stdout; **appends** it to existing content (instead of overwriting it)

2> Redirects only error messages (stderr)

&> Redirects both stdout and stderr

*cmd1* | *cmd2* Pipes *cmd1* into *cmd2*  
(uses the **output** of *cmd1* as the **input** for *cmd2*)

### Basic File/Directory Commands

`ls dir1` List contents of dir1

-l additional info (owner, perms, etc.)

-a lists all, including hidden files

-i adds file inode to info displayed

-d info for directory itself (rather than its contents)

`mkdir dir1` Create a new directory

-p creates full path (multiple directories if needed)

-v verbose (output shows action taken)

`cp dir1 dir2` Copy dir1 into dir2

-r recursively ("and its contents")

`rm dir1` Removes (deletes) an empty directory

-r recursively ("and its contents"), including special files

`mv file1 dir1` Move file1 into dir1

-v

`ln target link` Creates a hard link from file "link" to file "target"



### Basic File/Directory Commands (cont)

**-s** makes a symbolic link instead of a hard link

### Ownership & Permissions

**chown** *user:group* Change owning user **and** owning group

**chown** *:group* Change only owning group

**chgrp** *group file* Alternate way to change owning group

**chmod** [*perms*] *file* Change file/directory permissions

**-R**

**g+r** grants owning group the read permission

**a-x** removes execute perms for all parties (without changing other perms)

**-R a=rwX** recursively set perms for all parties to **rw**, with **x** perms on directory **only**

**770** octally set rwx perms for owning user & group, 0 for other

**chmod** [*perms*] *file* (cont'd) Change special permissions

### Ownership & Permissions (cont)

**o+t** *dir*

**1xxx** set Sticky bit – octal form (*xxx* = regular perms)

**g+s** *dir/file* set SetGID bit (in group)  
\* For directories and files \*

**2xxx**

**3xxx** set **both** Sticky & SetGID bits (chmod "1"+"2")

**u+s** *file*

**4xxx**

**umask** Displays currently set umask (when used by itself)

**077** removes default perms (0 from user, 7 from group/other)

**0077** preserves any special perms when removing defaults

Octal Expression Values: **r=4** | **w=2** | **x=1**

Default permissions (on vanilla Linux):

**directories=777** | **files=666**



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### Process States & Signals

Running	R	currently using CPU
Runnable	R	
Sleeping	S	
I (idle)		not counted when calculating load
D		
K		(not yet addressed)

Stopped	T	defined (has PID) but prevented from getting CPU cycles
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### --- Signals ---

1) SIGHUP	Hang Up	toss current config file in memory & reload it from the file system
9) SIGKILL	Kill it dead!	
15) SIGTERM	Terminate	shut down process (default used by kill)
18) SIGCONT	Continue ("unstop")	resume allowing process to get CPU time
19) SIGSTOP	Stop	suspend process & prevent from getting CPU time

### Managing Services & Daemons

#### --- System Commands ---

<b>systemctl reboot</b>	reboots the system
<b>systemctl daemon -reload</b>	tells systemd you've made changes to a unit file & it needs to reinitialize those unit files
<b>systemctl get-de fault</b>	shows which target is the default target that the system summons whenever it starts up
<b>systemctl set-de fault <i>graphical.target</i></b>	sets default target to "graphical.target"

### Managing Services & Daemons (cont)

#### --- Unit Commands ---

<b>systemctl list-units</b>	shows all the active & loaded units on the system
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**-t *type*** filters output by specified type of unit

**-a**

<b>systemctl status <i>unit</i></b>	shows status & details of specified unit (including location of unit files)
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<b>systemctl is-enabled <i>unit.service</i></b>	shows whether the service is enabled (i.e. will start automatically on system boot)
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<b>systemctl is-active <i>unit.service</i></b>	shows whether the service is active
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<b>systemctl enable --now <i>unit.service</i></b>	enables the service & start it immediately (sets "enable" persistently)
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<b>systemctl disable --now <i>unit</i></b>	stops service immediately & sets to "disabled" persistently
--------------------------------------------	-------------------------------------------------------------

<code>systemctl reload <i>unit</i></code>	sends the "hang up" signal; drops config file loaded in memory & reload it from file system
<code>systemctl restart <i>unit</i></code>	kills the process & starts it up again fresh (main PID will change)
<code>systemctl reload -or -re start <i>unit</i></code>	reloads if possible, otherwise restart (for when you don't know if unit supports reload)
<code>systemctl list-dependencies <i>unit.service</i></code>	shows list of units required by <i>unit.service</i> for it to work



### Managing Services & Daemons (cont)

<code>--reverse</code>	shows units that call <i>unit.service</i>
<code>systemctl mask unit</code>	prevents unit from being started automatically <b>or</b> manually (not even via <code>enable --now</code> command)
<code>systemctl unmask unit</code>	undoes masking on a service

### Network Info Commands

<code>ip -br addr</code>	
<code>ip link show</code>	link-level properties of all interfaces (MAC addresses, etc.)
<code>ip address show</code>	equivalent of <code>ipconfig</code> (same info as <code>link show</code> , plus IP addresses)
<code>ip a s</code>	abbreviated form of <code>ip address show</code>
<code>ip route show</code>	shows default route
<code>ip r s</code>	
<code>ping   ping6</code>	IPv4 ping   IPv6 ping
<code>tracpath   tracepath6</code>	equivalent of <code>tracert</code> / <code>tracert6</code>   IPv6 version
<code>mtr address</code>	"My traceroute" program; gives extra info & continuous running stats
<code>nmap -sS host</code>	scans ports on host; shows port number/type, open state, associated service, etc.
<code>ss</code>	sockets state information
<code>ss -p</code>	processes responsible for opening ports
<code>ss -l</code>	listening sockets
<code>ss -u</code>	UDP sockets
<code>ss -n</code>	translates names to numbers (e.g. both process name & PID)
<code>ss -t</code>	TCP sockets

### Misc. Commands

<code>what is command</code>	Displays a short, one-line summary of what the command does
<code>echo</code>	Creates output (equivalent of <code>print</code> in Python)
<code>date</code>	Displaying, setting, calculating... basically all things date-related
<code>+%F</code>	display current date in international format (YYYY-mm-dd)
<code>+%R</code>	display current time (24-hr clock)
<code>+%s</code>	display # of seconds since epoch
<code>tmux</code>	Splits terminal window into multiple separate panes ( <i>I think</i> )
<code>gnome-cha-racters</code>	Opens window of gnome icons/emotes
<code>gnome-calculator</code>	Opens built-in calculator (like Windows)
<code>sleep seconds</code>	Waits & does nothing for specified time

