Cheatography

Premiere Pro Basics Cheat Sheet by stanner via cheatography.com/140895/cs/30051/

Panel Selection

Shift+1	Project
Shift+2	Source Monitor
Shift+3	Timeline
Shift+4	Program Monitor
Shift+5	Effects
Shift+6	Audio track mixer
Shift+7	Effects
Shift+8	Media Browser
Shift+9	Audio Clip Mixer

Tools Shortcuts

V	Select Tool
А	Track Select Tool Forward
В	Ripple Edit Tool
С	Razor Tool (Cut)
Υ	Slip Tool
Ρ	Pen Tool
Н	Hand tool
Most effects occur at the playhead.	

Timeline

Up Arrow	Previous Clip
Down Arrow	Next Clip

Source Monitor

1) Displays one clip at a time from the project pane

 Using in & out points, you can select a portion
of a clip and drag it into the timeline



By stanner

cheatography.com/stanner/

Principal Differences between Monitors

В

Navigation

L

nangalon	
Go to start of previous/next	^/↓
clip	
Go to start of previous/next	Cmd+ 1
clip and select it	↓
Go to selected clip start/end	Shift+ ↑ /↓
Go to end of Sequence	Command+
	>
Got to start of Sequence	Command+
	÷

Playback Options		
Space Bar	Toggles play on/off	
L	Play Faster	
J	Play Backward Faster	
Shift-L	Play in Slow-motion	
Shift-J	Play Backward in Slow-motion	
->	Advance 1 Frame	
<-	Backup 1 Frame	

Misccellaneous	
Paste insert	Shift+Command+V
Duplicate	Shift+Command+/
Speed (of clip)	Command+R
Default video transition	Shift+D
Audio Transition	Command+S- hift+D

Not published yet.

Last updated 1st December, 2022. Page 1 of 1. Sponsored by **Readable.com** Measure your website readability! https://readable.com

Timeline Monitor

1) Displays sequence of clips (video, audio) assembled in the timeline

- 2) Ripple & Rolling edits can be applied to
- (or between) clips in a sequence
- 3) Audio clips editable
- 4) Can layer clips

Markers

Source Monitor Markers	
Mark In point	I
Mark clip	Х
Mark selection	/
Go to In/Out	Shift+I/O
Clear In/Out	Option+I/O
Clear In and Out	Option+X
General Markers	
Add marker	Μ
Go to Next marker	Shift+M
Go to Previous marker	Cmd+Sh- ift+M
Clear current marker	Option+M
Left/Right/Center align selected clip to marker	Command- Shift-L/R/C

Most effects occur at the playhead.