

Function	
str()	make the number or symbol
input()	to get information from the user
print()	to show some information that in the code
int()	the integers
len()	length of the string
#	comment
'''.....'''	multiple line comment

### List2

```
mylist = [1,2,3,4,5]
mulist2 = ['hi', 'hello',
'anything']
mylist3 = [1, 'hello', 2.5
print (mylist)
print (mylist2)
print (mylist3)
number = range(100)
for nm in number:
    print (num)
```

### Name strip

```
firstname = input("what is your
first name? ")
lastname = input("what is your
lastname? ")
fullname = firstname + " " +
lastname
print("Your fullname is ")
print (fullname)
letternumber = input("what is
letter number? ")
mynumber = int(letternumber) - 1
```

### Name strip (cont)

```
if (mynumber) > len(fullname):
    print ("invalid letter number,
try again")
else:
    print (fullname[mynumber])
repeat = input("how many times
you want to print the letter? ")
myrepeat = int(repeat)
if (myrepeat) > 99:
    print ("too many letter! ")
else:
    print(fullname[mynumber] *
(myrepeat))
```

### Import random

```
import random
chance = 3
score = 0
mylist = ['Hack', 'ToeyD.',
'Patter','Tim','Lily']
random_item =
random.choice(mylist)
while chance > 0:
    print (mylist)

    print ("Chances Remaining
=",chance)
    guess = input("Guess a word
from the above :")

    if guess == random_item:
        score = score + 100
        print ("That's
correct!","The score is :",score)
        random_item =
random.choice(mylist)
    else:
        print ("Sorry, wrong
choice!")

    chance = chance - 1
    if guess in mylist:
        print ("")
```

### Import random (cont)

```
else:
    print ("Sorry,that is not
even in the list!")
if chance == 0:
    print ("Game Over! The word
was",random_item)
    print ("Final score:
",score)
```

### write alltheoutcome

```
mystring = ""
count = 0
while count < 5:
    mystring = mystring +
str(count)
    print (mystring)
    count = count + 1
OUTCOMEIS
0
01
012
0123
01234
```

### areaofEllipse

```
def areaofEllipse(radius1,
radius2):
    pi = 3.142
    area = pi radius1radius2
    return area
ra1 = int(input("put in the radius
1"))
ra2 = int(input("put in the radius
2"))
print (areaofEllipse(ra1, ra2))
OUTPUT
put in the radius 14
put in the radius 25
```



### areaofEllipse (cont)

```
62.83999999999999
```

### DEFINITION

```
def printDefinition(word):
    if word == "variable":
        print (""""
            A variable is the the thing
            that can be changed.
        """)

    elif word == "parameter":
        print (""""
            A parameter is the limiting
            factor
        """)

    elif word == "argument":
        print (""""
            An argument is the
            identifier that you give to
            function
        """)

    elif word == "string":
        print (""""
            A string is something that
            can be repeated by the number.
        """)

    elif word == "function call":
        print (""""
            A function call is the word
            you use to reuse the function.
        """)

    else:
        print ("unknown word")
while True:
    user_input = input("Please type
the word :")
```

### DEFINITION (cont)

```
printDefinition(user_input)
OUTPUT
Please type the word :variable
A variable is the the thing
that can be changed.
```

### Vocab

Variable	The unknow that can be change
Float	Decimal number
String	Number, Letter, and symbble
Syntax	The programing language
Boolean	True or False
Paramiter	some thing you give to function

### Reverse

```
reverse = ""
letter_num = 0
word = input('type in a word: ')
"""

while letter_num < len(word):
    reverse = word[letter_num] +
    reverse
    letter_num = letter_num + 1
"""

for letter in word:
    reverse = letter + reverse
print ('reverse: ',reverse)
```

### Reverse2

```
hello = "hello there!"
out = ""
for letter in hello:
    out = letter+out
print(out)
```

### Number to Binary

```
user_number = input("Enter number
to convert to binary : ")
number = int(user_number)
binary_string = ''
while (number > 0):
    remainder = number % 2
    binary_string =
    str(remainder) +
    str(binary_string)
    number = number // 2
print ("Binary string
is",binary_string)
```

### Countdown

```
user_number = input("Please enter
a number: ")
number = int(user_number)
countdown_string = ''
while number > 0:
    countdown_string =
    countdown_string + str(number)
    number = number - 1
print (countdown_string)
```



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### Find Area of Circle

```
def aofc(r):
    if r <= 0:
        return "Error: radius <=0"
    pi = 3.1415
    area = pi * r ** 2
    return area

user_radius = input("enter the
radius: ")
radius = float(user_radius)
print("The area of the circle is",
aofc(radius))
```

### Max value

```
# write a function that returns the
largest of two values
# name: max2
# arguments: num1, num2
# return: the largest value
def max2 (num1, num2):
    maxvalue = num1

    if num2 > num1:
        maxvalue = num2
    return maxvalue
print(max2(10,9))
print(max2(1,9))

# write a function that returns the
largest of three values
# name: max3
# arguments: num1, num2, num3
# return: the largest value
def max3 (num1, num2, num3):
    maxvalue = num1
    if num2 > maxvalue:
```

### Max value (cont)

```
maxvalue = num2

if num3 > maxvalue:
    maxvalue = num3

return maxvalue
print(max3(3,5,9))
```

### Symbol

<code>==</code>	Equal to...
<code>!=</code>	Not equal
<code>&lt;</code>	Less than
<code>&gt;</code>	More than
<code>&lt;=</code>	Less than or equal
<code>&gt;=</code>	More than or equal
<code>%</code>	Modulo/Find remainder

### List

```
shoplist = ['son', 'goo', 'maaa',
'laaaa']
print(shoplist[2])
"""

item_number = 0
while item_number <
len(shoplist):
    print ("list item:",
shoplist[item_number])
    item_number = item_number + 1
"""

out = 0
for item in shoplist:
    out = out + 1
        #print ('list item:',item)
print (out)
```

### MATH

string+string	Combine
string - number	CRASH
number + number	ADDING
string*number	combine
string*string	CRASH
number*number	Multiply
string**string	CRASH
string**number	CRASH
number%number	remainder
number**number	Exponent
<code>=</code>	Equal
<code>==</code>	Compare
<code>//</code>	Divide answer in Integer
<code>/</code>	Divide answer in Float

### Number to Hex

```
user_number = input("please enter
a number: ")

number = int(user_number)

hex_string = ' '
while (number > 0):
    remainder = number % 16
    if remainder == 10:
        remainder = 'A'
```



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### Number to Hex (cont)

```
elif remaider == 11:  
    remaider = 'B'  
elif remaider == 12:  
    remaider = 'C'  
elif remaider == 13:  
    remaider = 'D'  
elif remaider == 14:  
    remaider = 'E'  
elif remaider == 15:  
    remaider = 'F'  
  
hex_string = str(remaider) +  
str(hex_string)  
  
number = number // 16  
print ("Hexadecimal string is 0x",  
hex_string)
```

### Import list

```
import random  
  
intlist = [1, 2, 3, 4, 5]  
random_int =  
random.choice(intlist)  
print (intlist,random_int)  
  
fplist = [float(1), float(2),  
float(3), float(4), float(5)]  
random_fp = random.choice(fplist)  
print (fplist,random_fp)  
  
strlist = [str('son'),  
str('hack'), str('pom'),  
str('phon'))]  
random_str =  
random.choice(strlist)  
print (strlist,random_str)  
  
mylist = ['son', 'jan', 'feb',  
'mar']  
random_my = random.choice(mylist)  
print (mylist,random_my)  
myvar1 = 1
```

### Import list (cont)

```
myvar2 = 2  
myvar3 = 3  
varlist = (myvar1, myvar2, myvar3)  
random_var =random.choice(varlist)  
print (varlist,random_var)
```

### Palindrome

```
...  
Surawut Sartpant  
Son 1002  
Python Assignment-Palindrome  
...  
  
def isPalindrome(word):  
    numlen = 0  
    while numlen < long // 2 + 1:  
        if word[numlen] !=  
word[-numlen-1]:  
            return False  
        elif word[numlen] == 1:  
            return True  
        numlen += 1  
    else:  
        return True
```

### Palindrome (cont)

```
print (word,"it is a  
palindrome")  
else:  
    print (word,"it is not a  
palindrome")  
'''  
output  
Insert your word: klk  
3  
klk it is a palindrome  
Insert your word: quit  
'''
```



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