

### Essentials Commands

/socialspy

See Private Messages

/realname {Player}

See a Player's Real Name

/whois {Player}

Displays a Player's Money, Real Name, and AFK Status

/nick {Player} {Nick|Off}

Change your display name

/seen {Player}

Checks when the player was last online

/kick {Player} {Reason}

Kicks a Player off the server

/broadcast {Message}

Broadcast a message to all players

/gc

Displays server usage information

/tempban {Player} {Time}

Temporary bans a specified Player

/home {Player:{NameOfHome}}

Go to a Player's Home

/tppos {x} {y} {z}

Teleports you directly to a location

/tp {Player} {To-Player}

Teleport a Player to another Player

/vanish

Hide yourself from other Players

/jails

List all jails

/jail {Player} {Time}

Sends a Player to a jail

/unjail {Player}

Unjail a Player

### Essentials Commands (cont)

/mute {Player} {Time}

Mutes or un-mutes a specified Player

/invsee {Player}

See the inventory of other Players

/afk {Player}

Sets a Player's status to AFK

/clearinventory {Player}

Clear a Player's inventory

/eco give {Player} {Amount}

Gives the Player "x" amount of money

/eco take {Player} {Amount}

Take "x" amount of money away from the Player

/eco reset {Player}

Resets the player's balance to 0\$

/ban {Player} {Reason}

Ban a specified Player

/banip {Player|IP Address} {Reason}

Ban a Player's IP

/unban {Player}

Unbans a Player

/unbanip {Player | IP Address}

Unbans a Player's IP

/setwarp {Name}

Defines a new warp location

/delwarp {Name}

Removes a warp location

### ModReq

/check <page>

To get a list of all open tickets

/check id <id>

To check out a certain modreq

/claim <id>

To claim a modreq

/tp-id <id>

To teleport to a modreq

### ModReq (cont)

/done <id> <message>

To close a modreq

/re-open <id> <message>

To re-open a modreq

/ticket setpending <id>

To set a ticket to pending

/cleartickets

To reset the Database

### WorldEdit Commands

Too Many Things Too Copy & Paste

<http://wiki.sk89q.com/wiki/WorldEdit/Reference>

### Towny Commands

/ta

Shows Townyadmin Commands

/townyadmin delete {Player}

Deletes a player's towny data

/townyadmin town {TownName} delete

Delete a town

/townyadmin town {TownName} pawn

Spawn at a town's spawn

/townyadmin town {TownName} utpost {#}

Spawn at a town's outpost

/townyadmin nation {NationName} delete

Delete a nation

/townyadmin set mayor {TownName}

{Resident}

Set a resident as the mayor of the town

/townyadmin givebonus {TownName} {#}

Gives extra chunks to a town

/townyadmin unclaim

Unclaim an area

### CoreProtect

`/co help`

Display a list of commands

`/co inspect`

Toggle the inspector

`/co rollback <params>`

Rollback block data

`/co restore <params>`

Restore block data

`/co lookup <params>`

Advanced block data lookup

`/co purge <params>`

Delete old block data

Example <params>

u:<user> t:<time> r:<radius> a:<action> b:  
<blocks> e:<exclude>

u:<user>

Specify a user to rollback

t:<time>

Specify the amount of time to rollback

r:<radius>

Specify a radius

a:<action>

Restrict the lookup to a certain action

b:<blocks>

Restrict the rollback to certain block types

e:<exclude>

Exclude certain block types from the rollback

#<hashtag>

Add a hashtag to the end of your command to perform additional actions.

### WorldGuard Commands

`/stopfire {World}`

Stops fire spread instantly for your current world

`/allowfire {World}`

Disables the toggle status of /stopfire

`/stoplag`

Stops all intensive server processes

`/stoplag -c`

Disables the toggle status of /stoplag

`/region claim {RegionName}`

Claims a region

`/region info {RegionName}`

Lists information about a region

`/region list`

Lists of region

`/region flag {NameOfFlag} {None|Allow|Deny}`

Allows or denies specific behaviors. A flag list can be found at

<http://wiki.sk89q.com/wiki/WorldGuard/Regions/Flags>

`/region delete {RegionName}`

Removes a region

`/region setparent {RegionName} {Parent Name}`

Set a region's parent to another region

`/region addowner {RegionName} {Player}`

Add a owner to an existing region

`/region addmember {RegionName} {Player}`

Add a member to an existing region

`/region setpriority {RegionName} {#}`

Set priorities of a region to override and join another region's flags

### Holograms Commands

`/hd create {HologramName}`

Creates a new hologram with the given name at your location

`/hd delete {HologramName}`

Deletes a hologram

`/hd near {radius}`

Lists all the near holograms in the given radius

`/hd teleport {HologramName}`

Teleports you to the hologram

`/hd align {x|y|z|xz} {HologramToAlign} {ReferenceHologram}`

Aligns the first hologram to the second in the given axis

`/hd movehere {HologramName}`

Moves a hologram to your feet

`/hd edit {HologramName}`

Shows the command to modify an existing hologram

`/hd addline {HologramName} {Text}`

Adds a line of text to a hologram. Use {empty} as text to make an empty line

`/hd removeline {HologramName} {Number}`

Removes the {number} line (from top to bottom)

`/hd setline {HologramName} {Number} {NewText}`

Changes the {number} line (from top to bottom). Use {empty} as NewText to make an empty line

`/hd insertline {HologramName} {Number} {Text}`

Inserts a line after the {number} line (from top to bottom). If 0, it will be added before the first line. Use {empty} as text to make an empty line



### Holograms Commands (cont)

`/hd info {HologramName}`

Prints the content of a hologram with line numbers.

### LWC Commands

`/lwc admin view`

View a protection's owner

`/lwc admin find`

View all protection created by a player

`/lwc admin forceowner {Player}`

Change the owner of a protection

`/lwc admin remove`

Remove a protection

`/lwc admin purge {Player}`

Remove all protection by a player

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