Setting Text

The standard XML id assignment:

```
androi d:i d="@ +id /bu tto n1"
```

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Setting Text (cont)

In Kotlin set it directly:

```
button 1.text = "New Text Here"
```

Setting Text (cont)

To compare: Java sets it via a variable that represents it:

```
btnCal culate = (Button) findVi ewB yId (R.i d.b ut
 ton1);
btnCal cul ate.se tTe xt( "New Text Here");
```

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Calling Kotlin onClick function first way:

INSIDE your constructor:

```
yourBu tto n1N ame.se tOn Cli ckL istener {
Your Code Here
 }

yourBu tto n2N ame.se tOn Cli ckL istener {
Your Code Here
 }
```

That's it.

The 2nd Kotlin way respond to a click

In Design View select each Button and use the onClick field to add your
newFunctionName

OR

In the XML go to the code for each Button and add

```
androi d:o nClick = newFun cti onName
```

Then

In the kt file but OUTSIDE of your constructor:

```
fun newFun cti onF orB utt on1 Nam e(view :View){
Your Code Here
}

fun newFun cti onF orB utt on2 Nam e(view :View){
Your Code Here
}
```


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