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First look at the Data (cont)

First look at t	First look at the Data	
Population	entire group that you want to draw conclusions about.	
Sample	he specific group that you will collect data from. The size of the sample is always less than the total size of the population	
Mean	average (µ mean of popula- tion; x̄ mean of sample)	
Median	separates the sample (Mitte- lpunkt)	
Mode	highest score	
Variance	measures dispersion around the mean	
Standart Deviation (SD)	estimates the SD of the sampling distribution	
	FORMULA	
Standard Error	Square root of the variance $(\sigma \text{ SD of population; s SD of sample})$	
	s/√n	
Confidence Intervalls (CI)	This is the range of values you expect your estimate to fall between if you redo your test, within a certain level of confidence. Confidence, in statistics, is another way to describe probability	
Quanti- tative data	s expressed in numbers and graphs and is analyzed through statistical methods.	
Qualitative data	is expressed in words and analyzed through interpret- ations and categorizations.	
Hypothesis Testing		

H0 the null hypothesis of a test always predicts no effect or no relationship between variables H1 alternative hypothesis states your research prediction of an effect or relationship Randomisation completely every subject is assigned to randomized a treatment group at random. design Ex. Subjects are all randomly assigned a level of phone use using a random number generator. randomized subjects are first grouped block according to a characteristic design they share, and then randomly assigned to treatments within those groups Ex. Subjects are first grouped by age, and then phone use treatments are randomly assigned within these groups. Between-subjects vs. within-subjects between-s-AKA independent measures ubjects design or classic ANOVA design design individuals receive only one of the possible levels of an experimental treatment. EX. Subjects are randomly assigned a level of phone use (none, low, or high) and follow that level of phone use throughout the experiment. within-su-AKA repeated measures bjects design design

First look at the Data (cont)

every individual receives each of the experimental treatments consecutively, and their responses to each treatment are measured.

EX. Subjects are assigned consecutively to zero, low, and high levels of phone use throughout the experiment, and the order in which they follow these treatments is randomized.

Different Sca	ales of Measurement
Nominal Categories	do not correspond to numerical value
	Ex. British Team, German Team,
Ordinal Measur- ement or Ranks	scores can be ordered from smallest to largest, only a rank order is implied
	Ex. 1st, 2nd, 3rd,
Interval Measur- ement	size of the difference between scores is an indication of magnitude
	Ex. Bill was 5 seconds behind the winner, (equal interval scale of measurement - interval of 1 second)
Ratio Measur- ement	like Interval Measurement, but allows ratios to be meanin- gfully calculated between scores
	Ex. Tom took 50 seconds and Bill took 100 seconds -> Tom is twice as fast as Bill

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Variables that represent the		
Variables that represent the outcome of the experiment. Ex. Any measurement of plant health and growth: in this case, plant height and wilting.		Ex. Pot size and soil type might affect plant survival as much or more than salt additions. In an experiment you would control these potential confounders by holding them constant.
Variables you manipulate in order to affect the outcome of an experiment	Latent variable	A variable that can't be
to each plant's water. Variables that are held constant throughout the experiment. Ex. The temperature and light		Ex. Salt tolerance in plants cannot be measured directly, but can be inferred from measurements of plant health in our salt-addition experi- ment.
in the room the plants are kept in, and the volume of water given to each plant. A variable that hides the true effect of another variable in your experiment. This can		
happen when another variable is closely related to a variable you are interested in, but you haven't controlled it in your experiment.		Ex. The three plant health variables could be combined into a single plant-health score to make it easier to present your findings.
	plant health and growth: in this case, plant height and wilting. Variables you manipulate in order to affect the outcome of an experiment Ex. The amount of salt added to each plant's water. Variables that are held constant throughout the experiment. Ex. The temperature and light in the room the plants are kept in, and the volume of water given to each plant. A variable that hides the true effect of another variable in your experiment. This can happen when another variable is closely related to a variable you are interested in, but you haven't controlled it in	plant health and growth: in this case, plant height and wilting. Variables you manipulate in order to affect the outcome of an experiment Ex. The amount of salt added to each plant's water. Variables that are held constant throughout the experiment. Ex. The temperature and light in the room the plants are kept in, and the volume of water given to each plant. A variable that hides the true effect of another variable in your experiment. This can happen when another variable is closely related to a variable you are interested in, but you haven't controlled it in

Quantitative Variables

Discrete/	Counts of individual items or
integer	values.
variables	

Types of Variables (cont)

Types of Valiab	
	Ex. Number of students in a class; Number of different tree species in a forest
Continuous variables (aka ratio variables)	Measurements of continuous or non-finite values.
	Ex. Distance, Volume, Age
Categorial Varia	bles
Binary/dicho- tomous variables	Yes/no outcomes
Nominal variables	Groups with no rank or order between them.
	Ex. Species, Names, Colors, Brands
Ordinal variables	Groups that are ranked in a specific order.
	Ex. Finishing place in a race, Rating scale responses in a survey

Sampling

Probability sampling methods

Probability sampling means that every member of the population has a chance of being selected. It is mainly used in quantitative research. If you want to produce results that are representative of the whole population, probability sampling techniques are the most valid choice.

Simple	every member of the population
random	has an equal chance of being
sampling	selected. Your sampling frame
	should include the whole
	population.

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Sampling (cont)	
Systematic sampling	is similar to simple random sampling, but it is usually slightly easier to conduct. Every member of the population is listed with a number, but instead of randomly generating numbers, individuals are chosen at regular intervals.
Stratified sampling	involves dividing the population into subpopula- tions that may differ in important ways. It allows you draw more precise conclu- sions by ensuring that every subgroup is properly repres- ented in the sample. To use this sampling method, you divide the population into subgroups (called strata) based on the relevant charac- teristic (e.g. gender, age range, income bracket, job role).
Cluster sampling	also involves dividing the population into subgroups, but each subgroup should have similar characteristics to the whole sample. Instead of sampling individuals from each subgroup, you randomly select entire subgroups

Non-probability sampling methods



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Sampling (cont)

In a non-probability sample, individuals are selected based on non-random criteria, and not every individual has a chance of being included. This type of sample is easier and cheaper to access, but it has a higher risk of sampling bias. That means the inferences you can make about the population are weaker than with probability samples, and your conclusions may be more limited. If you use a non-probability sample, you should still aim to make it as representative of the population as possible. Non-probability sampling techniques are often used in exploratory and qualitative research. In these types of research, the aim is not to test a hypothesis about a broad population, but to develop an initial understanding of a small or under-researched population.

Conven-	A convenience sample simply
ience	includes the individuals who
sampling	happen to be most accessible
	to the researcher. This is an
	easy and inexpensive way to
	gather initial data, but there is
	no way to tell if the sample is
	representative of the population,
	so it can't produce genera-
	lizable results.

Sampling (cont)

Voluntary	Similar to a convenience
response	sample, a voluntary response
sampling	sample is mainly based on
	ease of access. Instead of the
	researcher choosing partic-
	ipants and directly contacting
	them, people volunteer
	themselves (e.g. by
	responding to a public online
	survey). Voluntary response
	samples are always at least
	somewhat biased, as some
	people will inherently be more
	likely to volunteer than others.
Purposive	This type of sampling, also
sampling	known as judgement sampling,
	involves the researcher using
	their expertise to select a
	sample that is most useful to
	the purposes of the research. It
	is often used in qualitative
	research, where the
	researcher wants to gain
	detailed knowledge about a
	specific phenomenon rather
	than make statistical infere-
	nces, or where the population
	is very small and specific. An
	effective purposive sample
	must have clear criteria and
	rationale for inclusion.

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Sampling (cont)

Snowball If the population is hard to sampling access, snowball sampling can be used to recruit participants via other participants. The number of people you have access to "snowballs" as you get in contact with more people.

Data Cleansing

Data cleansing involves spotting and resolving potential data inconsistencies or errors to improve your data quality.

Type I vs Type II error

Type I error (false positive)

Type II error (false negative)



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