Ride A Pet (Roblox) Cheat Sheet

by rideapetguide via cheatography.com/219253/cs/48532/

The Egg Run, Step by Step

1. Mount	Open Pets at your ranch, use Place Best if a pet is unplaced, then approach a pet and use its Ride prompt
2. Track	Visit the NPC "Track Eggs in World" and read the egg list and each target's luck requirement
3. Gears	Buy a radar in the Gears shop. Read name, price and stock first
4. Activate	Equip the radar and press Use Radar. Buying it does not start the search
5. Pick up	Slow down at the marker, use the pickup prompt, then check the Egg Basket
6. Return	Ride straight to My Plot and watch the Egg Will Break warning
7. Nest	Use Place Egg In Nest at an available nest. Dismount if the hatch asks you to
8. Hatch	Let growth finish, complete the hatch, then find the pet's name in Pets
9. Assign	Give the new pet a job: next ride (movement) or plot earner ($ …/s)

Which Screen Answers What?

Track / eggs in the world	What is currently listed in the world?
Radar marker	Where is the target of this search?
Egg Basket	What are you carrying right now?

Which Screen Answers What? (cont)

Hatch or result screen	What stage has this particular egg reached?
Index: Eggs	What have you collected?
Rule	A target on a list is not an egg you own. Confirm each step before the next

Three Different Timers

Egg Will Break	The egg you are carrying: go home now
World egg reset	The world's listings, not your basket
Shop restock	Gears stock; wait it out instead of re-pressing Buy

Recorded Gears Radar Rows

Advanced Radar	The first purchase used in published beginner tutorials. No premium radar needed for a first run
Jewel Radar	Named on a recorded Gears screen
Royal Radar	Rarity Legendary, x3 stock, $20K (SpaceQT, 3:07)
Magic Radar	Rarity Mythic, out of stock in the same frame
Eternal Radar	Rarity Ethereal, x0 Stock / No Stock (ItzVexo, 5:45)
Note	Recordings, not today's stock. "$" is the in-game price display, not US dollars. Rarity alone does not prove range or eligible eggs

Named Eggs

Blackhole Egg	Also searched as "Black Hole Egg". Reported world target: Giant Tree and waterfall cave searches
Cherub Egg	Same published search areas. "Angel egg" is a nickname, not an ID: match the label
Galaxy Egg	World hunt when Track lists Galaxy. A Galaxy hatch is not a guaranteed Dragon
Aurora Egg	Name seen on an egg growing at a ranch nest. Acquisition not established
Dragon Egg [Instant Hatch]	Shop product, separate from world hunts. A multi-result offer, not a guaranteed Dragon
Flame Egg	Named in official promo artwork. Not proof of a live shop offer
"100B egg"	A value band on the Track board, not a separate egg species

Landmark Search Routes

Giant Tree	Start behind Sell → small room near the top and two branches just below the upper branches → reverse your checked descent, head toward Sell, follow your ranch marker

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Landmark Search Routes (cont)

Waterfall cave	Start behind Track → follow the river upstream → cave behind the falls → leave by the same entrance, follow the river downstream toward Track
Rule	A landmark is a place to look, not a reserved spawn. Learn the return with an empty basket first

Controls and Prompts

E (keyboard)	Ride, when the pet's Ride prompt is visible
Dismount	Visible control while mounted; stop in an open area first
E on growth screen	Skip Growth (a shortcut prompt, not a free hatch)
F on growth screen	Skip All (same caveat)
Esc → Settings	Lower Graphics Quality if the camera stutters
Mobile / console	Use the prompt your device shows; E is not a universal binding

Reading Pet Stats

Lightning	Movement: compare this for your next ride
Clover	Luck
$…/s	Plot income per second: compare this for earners

Reading Pet Stats (cont)

Age, KG, EXP	Per-pet card fields; keep them separate from movement and income
Index	Pets, Eggs and Mutations tabs; silhouettes are uncollected entries
Rule	Keep the unit with the number. An unmeasured stat is unknown, not zero

Run Stalled? First Check

No Use Radar action	Is the radar equipped?
Marker but no egg	Elevation and nearby cover; re-read Track if the target is gone
Egg won't enter basket	Basket full? Return and process what you carry
Home but no pet	Use Place Egg In Nest; is the egg still in your basket?
Wallet not growing	Pet placed? Use any collect action beside it
"Faster" pet, slower run	Compare the same movement field on the same route and carry state
Lag / late actions	Lower graphics, try a steadier connection, finish delivery before leaving

Game Passes: Purpose vs Unknowns

Instant Hatch	Shortening or bypassing the hatch step
Infinite Radar	Removing a radar-access constraint (uses, cooldown or range: unstated)
Infinite Backpack	Relieving a carry or storage limit (which counter: unstated)
Auto Collect	Automating a collection action (cash, pickups or eggs: unstated)
Before buying	Don't buy Infinite Backpack just to fix "Pets 6/6"; that counter sits in the Pets panel

Full sourcing for these rows, with the radar and pass screenshots: Ride A Pet shop, radar and game pass notes.

Codes Status

As of a check on 24 September 2026 (03:07 UTC), no working Ride A Pet code was verified in the official experience page or dated reports from Pro Game Guides (16 Sep) and Destructoid (21 Sep). A code needs four things before it counts: the exact string, the announced reward, a redeem control that exists in the current game, and a successful redemption. Never give a password or install an extension for a "rew-ard".

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