

### Sorting algorithms and Methods

Sorting algorithms	Methods
Bubble sort	Exchanging
Heapsort	Selection
Insertion sort	Insertion
Introsort	Partitioning & Selection
Merge sort	Merging
Patience sorting	Insertion & Selection
Quicksort	Partitioning
Selection sort	Selection
Timsort	Insertion & Merging
Unshuffle sort	Distribution and Merge

### Best and Worst Case

Algorithms	Best Case	Worst Case
Bogosort	$n$	$\infty$
Bubble sort	$n$	$n^2$
Bucket sort (uniform keys)	-	$n^2k$
Heap sort	$n \log n$	$n \log n$
Insertion sort	$n$	$n^2$
Merge sort	$n \log n$	$n \log n$
Quick sort	$n \log n$	$n^2$
Selection sort	$n^2$	$n^2$
Shell sort	$n \log n$	$n^{4/3}$
Spreadsor	$n$	$n(k/s+d)$
Timsort	$n$	$n \log n$
Unshuffle sort	$n$	$kn$

### Insertion sort

```
function insertionSortR(array A, int n)
    if n>0
        insertionSortR(A,n-1)
        x ← A[n]
        j ← n-1
        while j >= 0 and A[j] > x
            A[j+1] ← A[j]
            j ← j-1
        end while
        A[j+1] ← x
    end if
end function
```

### Merge sort

```
function merge_sort(list m)
    // Base case. A list of zero or one
    // elements is sorted, by definition.
    if length of m ≤ 1 then
        return m
    // Recursive case. First, divide the list
    // into equal-sized sublists
    // consisting of the first half and second
    // half of the list.
    // This assumes lists start at index 0.
    var left := empty list
    var right := empty list
    for each x with index i in m do
        if i < (length of m)/2 then
            add x to left
        else

```



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### Merge sort (cont)

```
> add x to right
// Recursively sort both sublists.
left := merge_sort(left)
right := merge_sort(right)
// Then merge the now-sorted sublists.
return merge(left, right)
```

### Bogosort

```
while not isInOrder(deck):
    shuffle(deck)
```

### Bucket sort

```
function bucketSort(array, n) is
    buckets ← new array of n empty lists
    for i = 0 to (length(array)-1) do
        insert array[i] into bucket s[msbits(array[i], k)]
    for i = 0 to n - 1 do
        nextSort(buckets[i]);
    return the concatenation of bucket s[0],
    ..., bucket s[n-1]
```

### Resources

[https://en.wikipedia.org/wiki/Sorting\\_algorithm#Comparison\\_of\\_algorithms](https://en.wikipedia.org/wiki/Sorting_algorithm#Comparison_of_algorithms)

<http://bigocheatSheet.com>

### Sorting algorithm complexities

Algorithms	Average Case	Memory complexity
Bitonic sorter	$\log^2 n$	$n \log^2 n$
Bogosort	$n \times n!$	1
Bubble sort	$n^2$	1
Bucket sort (uniform keys)	$n+k$	$nk$
Burstsort	$n(k/d)$	$n(k/d)$
Counting sort	$n+r$	$n+r$
Heap sort	$n \log n$	1
Insertion sort	$n^2$	1
Introsort	$n \log n$	$\log n$
LSD Radix Sort	$n(k/d)$	$n+2^d$
Merge sort	$n \log n$	$n$
MSD Radix Sort (in-place)	$n(k/d)$	$2^d$
Patience sort	-	$n$
Pigeonhole sort	$n+2^k$	$2^k$
Quicksort	$n \log n$	$\log n$
Selection sort	$n^2$	1
Shell sort	Depends on gap sequence	1
Spaghetti sort	$n$	$n^2$
Spreadsort	$n(k/d)$	$(k/d)2^d$
Stooge sort	$n^{(\log 3/\log 1.5)}$	$n$
Timsort	$n \log n$	$n$

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### Bubble sort

```

procedure bubbleSort( A : list of sortable items )
  n = length(A)
  repeat
    swapped = false
    for i = 1 to n-1 inclusive do
      if A[i-1] > A[i] then
        swap(A [i-1],
A[i])
        swapped = true
      end if
    end for
    n = n - 1
  until not swapped
end procedure

```

### Quicksort

```

algorithm quicksort(A, lo, hi) is
  if lo < hi then
    p := partition(A, lo, hi)
    quicksort(A, lo, p - 1)
    quicksort(A, p + 1, hi)
  end if
algorithm partition(A, lo, hi) is
  pivot := A[hi]
  i := lo
  for j := lo to hi - 1 do
    if A[j] < pivot then
      swap A[i] with A[j]
      i := i + 1
    end if
  end for
  swap A[i] with A[hi]
end algorithm

```

### Quicksort (cont)

```

> swap A[j] with A[hi]
return i

```

### Selection sort

```

procedure selection sort
  list : array of items
  n : size of list
  for i = 1 to n - 1
    set current element as minimum /
    min = i

    check the element to be minimum /
    for j = i+1 to n
      if list[j] < list[min] then
        min = j;
      end if
    end for
    swap the minimum element with the current
element /
    if indexMin != i then
      swap list[min] and list[i]
    end if
  end for
end procedure

```

