

#### Visual impairment w/ diagnoses



#### Brain Injury Related Visual Dysfunctions/ Other

Traumatic an injury that affects how the Brain brain works.

Injury

(TBI)

Motor Vehicle Accident Athletes (football, boxing, skateboarding, etc.), Gunshot wounds, Domestic Violence, Falls

Acquired Brain Injury (ABI) brain damage caused by events after birth, rather than as part of a genetic or congenital disorder CVA or Stroke
Aneurysm Anoxia –
oxygen deprived Brain
tumor/brain tumor
resection or removal
located in occipital
lobe, parietal lobe,
cerebellum, or Optic
Tract Cranial Nerves
III, IV, and IV palsies

Optic Neuritis Optic neuritis can affect your vision and cause pain. When the nerve fibers become inflamed, the optic nerve can also start to swell. This swelling typically affects one eye, but can affect both at the same time. Optic neuritis can affect both adults and children.

Multiple Sclerosis

#### Brain Injury Related Visual Dysfunctions/ Other (cont)

A migraine that involves visual disturbance is called an ocular migraine. Ocular migraines can develop with or without the accompanying pain of a classic migraine. During an ocular migraine, or migraine with aura, you may see flashing or shimmering lights, zigzagging lines, or stars

Vitamin Deficiencies

Migraines

Disturbed or blurred vision can also occur as a result of a Vitamin B12 deficiency. This happens when the deficiency causes damage to the optic nerve that leads to your eyes. The nervous signal that travels from the eye to the brain is disturbed due to this damage, leading to impaired vision

Kaleid-

oscope

vision



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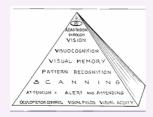
#### Brain Injury Related Visual Dysfunctions/ Other (cont)

Medica tions

Medications used for depression, Parkinson's Cancer disease, seizures, ulcers, asthma, arrhythmia, Treatment and hemorrhoids can cause this type of glaucoma; Many cancer treatments, including chemotherapy, radiation, steroids and immunotherapies, are known to cause eye-related side effects such as dryness, tearing, cataracts, sensitivity to light, infection or altered vision. It's even possible for eye color to change.

| Oculomotor System                                      |                                    |  |
|--|------------------------------------|--|
| Gaze systems that redirect the eyes to each new target | Voluntary or "targeting" movement: | Smooth pursuits/tracking                   |
|  | Involuntary oculomotor movements:  | Vestibular-ocul-<br>omotor reflex<br>(VOR) |
|  | movements:                         | (VOR)                                      |

#### Hierarchy of Visual Perceptual Processing



| Attorition— | Aicit · Attending |                                       |
|-------------|-------------------|---------------------------------------|
| Alertness   | Ability to        | Reticular Activating System (RAS)     |
| &           | maintain          |                                       |
| Arousal     | awake state       |                                       |
| Attending   | Frontal eye       | Gaze stabilization center (sustained  |
|             | fields            | gaze or fixation on target or object) |

#### **Oculomotor System**

Gaze systems that redirect the eyes to each new target Voluntary or "targeting"

Smooth pursuits/tracking

movement: Involuntary oculomotor

Vestibular-oculomotor reflex

movements:

(VOR)

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#### The Brain's Visual Processing Modes

Focal What is it?, object recognition, exclusively visual and Mode impacted by changes in acuity, involvess attention (vetral stream)

Ambient Mode (dorsal stream) Where it is?, works in concert with vestibular, somatosensory, and auditory, sense to subserve spatial orientation, posture, and gaze stability,; reflexive in nature

#### Vestibular-oculomotor reflex (VOR)

Close relationship between oculomotor function and vestibular function to maintain gaze stability during whole-body movement and head movement

Normal VOR has a disconjugate 1:1 ratio of tracking object to head movement – implying the **head and eye movement are opposite but equal** 

VOR must be suppressed during combined eye-head movement for the image to be maintained on the fovea

VOR cancellation or suppression test is essentially a **higher demand** on smooth pursuit function

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#### Scanning

#### integration of vestibular and oculomotor fucntion

integrates movement directed from frontal eye fields (gaze stabilization center), primary visual cortex, and visual association areas to navigate the environment and avoid obstacles

#### Some may have difficulty with

Reading - poor reading comprehension

Sports or recreational activities - increased risk of secondary injuries

Balance – inability to quickly locate items (decreased reaction time) and respond to environmental barriers

Depth perception (stereopsis) – miss steps climbing stairs, unable to reach for items efficiently due to over or undershooting target

#### Binocular Coordination require effective...

| smooth ability to binocularly pursuits/- follow a moving fusion (blurry vision), diplopia tracking target smoothly and coordinately  saccades quick, simultaneous movement of both eyes between two or fixation in the same direction ability to fixate on an object going away you  smooth ability to binocularly fusion: Dysfunction: Over or undershooting target, visual fatigue, delayed visual speed or processing due to inefficiency with localizing/ targeting key information  Dysfunction: Exotropia, convergence insufficiency, Diplopia with nearsighted tasks  Dysfunction: Esotropia, Divergence insufficiency, Diplopia with farsighted tasks |            |   |  |
|---|------------|---|--|
| movement of both eyes between two or more phases of fixation in the same direction  conver- gence  ability to fixate on an gence  ability to fixate on an object coming towards you  divergence  ability to fixate on an object going away  by hooting target, visual fatigue, delayed visual speed or processing due to inefficiency with localizing/ targeting key information  Dysfunction: Exotropia, convergence insufficiency, Diplopia with nearsighted tasks  Dysfunction: Esotropia, Object going away Divergence insufficiency, Divergence insufficiency,   | pursuits/- | follow a moving target smoothly and   | fusion (blurry vision), diplopia   |
| gence object coming convergence insufficiency, towards you Diplopia with nearsighted tasks divergence ability to fixate on an object going away Divergence insufficiency,   | saccades   | movement of both<br>eyes between two or<br>more phases of<br>fixation in the same | hooting target, visual fatigue,<br>delayed visual speed or<br>processing due to inefficiency<br>with localizing/ targeting key |
| object <b>going away</b> Divergence insufficiency,  |            | object <b>coming</b>  | convergence insufficiency,   |
|   | divergence | object going away   | Divergence insufficiency,  |



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| Binocular C  | coordination rec   | quire effective (cont)  |
|--|--|---|
| stereopsi-<br>s/spatial<br>locali-<br>zation   | Judgement<br>of space<br>and<br>distance<br>(stereopsis<br>(depth<br>perception) | Can be affected by: changes in acuity, contrast sensitivity, poor integration of focal and ambient visual processing systems, divergence and/or convergence insufficiencies (binocular vision dysfunctions) |
| focal and<br>ambient<br>visual<br>proces-<br>sing-<br>physio-<br>logical<br>diplopia |  | to receive, interpret, and act upon visual mode: what is it?; Ambient mode: Where is  |

| Actions of the e    | ye (dont need to rea | ally memorize(       |                    |
|---------------------|----------------------|----------------------|--------------------|
| Lateral rectus      | ABD                  | CN 6 (Abducens<br>N) | contra-<br>lateral |
| Medial rectus       | ADD                  | CN 3 (Oculomotor N)  | contra-<br>lateral |
| Superior rectus     | Elevation            | CN3                  | contra-<br>lateral |
| Inferior rectus     | Depression           | CN3                  | contra-<br>lateral |
| Inferior<br>Oblique | Elevation and ER     | CN 3                 | contra-<br>lateral |
| Superior<br>Oblique | Depression and IR    | CN 4                 | ipsilateral        |

### Eye Movement Synergy

Binocular coordination is a result of synergistic movement of the contralateral eye

Example: Look to the left without moving your head

Antagonistic and synergistic movements occur in monocular coordination

| Eye Alignmer            | nt  |  |   |   |
|-------------------------|---|--|---|---|
| Phoria                  | Natural position of the eye; fusion and depth perception is intact  | Esophoria:<br>tendency<br>to aim in<br>front;<br>Exophoria:<br>behind the<br>point of<br>focus   | Symptoms: eye misali- gnment, poor oculomotor control, impaired visual proces- sing;              | Changes in phoria symptoms are subtle: difficulty concentrating, frontalor temportal headaches, sleepiness after reading, stinging of eyes after reading  |
| Strabismus<br>or Tropia | Visble turn of one eyes: Esotropia- one eye turns in; Exotropia- one eye turns out; Hypertropia; One eye turns up relative to other eye | Diplopia:<br>long-term<br>effects<br>result in<br>central<br>vision<br>suppre-<br>ssion<br>(peripheral<br>vision<br>remains<br>intact) | **fusion<br>(binocular<br>vision) and<br>depth<br>perception<br>(stereopsis<br>are not<br>present | inability to judge distances, under/over reaching objects, double vision (diplopia), head tilt or turning, difficulty reading, appear spaced out, avoid near activities, become confused or disoriented |

### Visual Perception

Form
Constancy
(b vs d)

the visual skill that allows us to distinguish one object from another similar object. Being able to tell the difference between the letter "b" and "d" or "3" and "8". Though the forms are similar in shape, they are very different in meaning. The ability to see and distinguish these differences is form constancy.



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| Visual Perce                   | eption (cont)  |
|--------------------------------|--|
| Visual<br>discrimin-<br>ation  | each of the above six skills require some degree of visual discrimination. Visual Discrimination is the ability to identify detail, seeing items likes and differences in shape, color, position and orientation.  |
| Visual closure                 | the visual skill that allows us to detect, differentiate, select, draw conclusions and understand information when we are only given certain pieces of information, rather than the entire account, story or explanation.  |
| Figure<br>Ground               | the visual skill that allows us to distinguish, segregate, isolate or find an object or stimuli in varying environments. This can include faces, figures, objects, landscapes, and letters or numbers. Properly processing our visual figure ground helps to organize the information we see in our environment. |
| Spatial<br>Relations           | the visual skill that allows us to process the visual environment around us and the location of objects in respect to ourselves.   |
| Visual<br>Memory               | the visual skill that allows us to record, store and retrieve information. It allows us to learn and later recall what is learned.   |
| Visual<br>Sequential<br>Memory | similar to visual memory in that it allows us to store and retrieve information when necessary or useful.  However sequential memory helps us remember and recognize people, places we have been, and series of events, equations, and procedures  |

| Visual Cognition   |  |
|--|--|
| Understanding the interaction of **visual construct and cognition                    | Object structure (i.e. weight, size, position, color, etc) |
|  | Executive function (memory and attention)                  |
|  | Attention and awareness                                    |
|  |  |
|  |  |
| Visual Cognition   |  |
| Visual Cognition  Understanding the interaction of  **visual construct and cognition | Object structure (i.e. weight, size, position, color, etc) |
| Understanding the interaction of   | ,  |



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