Cheatography

freecodecamp_js Cheat Sheet by pegah via cheatography.com/195155/cs/40823/

10) Declare a Read-Only Variable with the const
<pre>const FAV_PET = " Cat s";</pre>
it cannot be reassigned.
11) Add Two Numbers with JavaScript
<pre>const myVar = 5 + 10;</pre>
12) Subtract One Number from Another
const myVar = 12 - 6;
13) Multiply Two Numbers with JavaScript
const myVar = 13 * 13;
14) Divide One Number by Another with JavaScript
JavaSchpt
<pre>const myVar = 16 / 2;</pre>
15) Increment a Number with JavaScript
i++;



By **pegah** cheatography.com/pegah/

16) Decrement a Number with JavaScript

16) Create Decimal Numbers with JavaScript

const ourDecimal = 5.7;

1) Comment Your JavaScript Code

// This is an in-line comment.
/* This is a multi-line comment */

2) Declare JavaScript Variables

var myVar; let myLet; const myConst;

3) Understanding Uninitialized Variables

When JavaScript variables are declared, they have an initial value of undefined. If you do a mathematical operation on an undefined variable your result will be NaN which means "Not a Number". If you concatenate a string with an undefined variable, you will get a string of undefined.

Not published yet. Last updated 8th November, 2023. Page 1 of 1. 9) Explore Differences Between the var and let

unlike var, when you use let, a variable with the same name can only be declared once.

3) Storing Values with the Assignment Operator

myVariable = 5;

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