

General user interface

New scene	Ctrl + N
Shade selected faces	F2
Wireframe/smooth & highlights	F3
View edged faces	F4
Selection lock	Space
Select	Q
Add to selection	Ctrl + LMB
Remove from selection	Alt + LMB
Move	W
Rotate	E
Scale	R
Hide grids	G
Snaps	S
Angle snap	A
Percent snap	Ctrl + Shift + P
Create camera from view	Ctrl + C
Restrict movement along specific axis	F5 - F7
Restrict plane cycle	F8
Render last	F9
Quick render	Shift + Q
Render scene dialogue	F10
Render to texture dialogue	0 (zero)
Material editor	M
Particle view	6
Environment and effects dialogue	8
Open advanced lighting panel	9

Views

Top	T
Bottom	B
Left	L
Front	F
Isometric user	U
Perspective user	P
Camera	C
Spot/directional light	Shift + 4

General user interface (cont'd)

Open MAXScript listener	F11
Open last used explorer	Alt + Ctrl + Q
Isolate selection	Alt + Q
Maximise viewport	Alt + W
Place highlight	Ctrl + H
Select by name/select from scene	H
Select none	Ctrl + D
Select invert	Ctrl + I
Select ancestor	Page Up
Select child	Page Down
Clone	Ctrl+V
Adaptive degradation	O
Expert mode	Ctrl + X
Zoom mode	Alt + Z
Zoom extents (single Viewport)	Ctrl + Alt + Z
Zoom extents (all Viewports)	Ctrl + Shift + Z
Zoom selected (all Viewports)	Z
Pan	MMB
Zoom	Ctrl+Alt+MMB or Scroll MMB
Arc rotate view mode	Ctrl + R
Undo scene operation	Ctrl + Z
Redo scene operation	Ctrl + Y
Undo viewport operation	Shift + Z
Redo viewport operation	Shift + Y
Show safeframes	Shift + F
Show statistics	7
Auto key mode	N
Hide/show cameras	Shift + C
Hide/show geometry	Shift + G
Hide/show helpers	Shift + H
Hide/show lights	Shift + L

General user interface (cont'd) (cont)

Hide/show particle systems	Shift + P
Hide/show shapes	Shift + S
Hide/show space warps	Shift + W
Display as see-through	Alt + X

Editable Poly

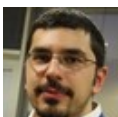
Vertex level	1
Edge level	2
Border level	3
Poly level	4
Element level	5
Extrude mode	Shift + E
Bevel mode	Ctrl + Shift + B
Chamfer mode	Ctrl + Shift + C
Connect	Ctrl + Shift + E
Edge constraint	Shift + X
Target weld	Ctrl + Shift + W
Cut	Alt + C
Quickslice	Ctrl + Shift + Q
Hide	Alt + H
Hide unselected	Alt + I
Unhide All	Alt + U

Quad Menus

Animation	Alt + RMB
Lighting/render	Ctrl + Alt + RMB
Modelling	Ctrl + RMB
Reactor	Alt + Shift + RMB
Snap	Shift + RMB
Viewports	V

Material Editor

Background	B
Backlight	L
Cycle 3x2, 5x3, 6x4 sample slots	X
Get material	G
Go backward to sibling	Left arrow
Go forward to sibling	Right arrow
Go to parent	Up arrow



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Material Editor (cont)

Make preview P

Options O



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