

Firestore + AngularFire Cheatsheet

Firestore AngularFire

Coming soon *\$firebaseArray Service Methods*

`.add(data)` - Creates a new record in the array. Should be used in place of `push()` or `splice()`.

`$remove(recordOrIndex)` - Removes an existing item from the array. Should be used in place of `pop()` or `splice()`.

`$save(recordOrIndex)` Saves an existing item in the array.

`$getRecord(key)` Given a Firestore database key, returns the corresponding item from the array. It is also possible to find the index with `$indexOf(key)`.

`$loaded()` Returns a promise which resolves after the initial records have been downloaded from our database. This is only called once and should be used with care. See [Extending the Services](#) for more ways to hook into server events.

\$firebaseArray Meta Fields on the object

`$id` The key for each record. This is equivalent to each record's path in our database as it would be returned by `ref.key()`.

`$priority` The priority of each child node is stored here for reference. Changing this value and then calling `$save()` on the record will also change the priority on the server and potentially move the record in the array.

`$value` If the data for this child node is a primitive (number, string, or boolean), then the record itself will still be an object. The primitive value will be stored under `$value` and can be changed and saved like any other field.

\$firebaseObject

Methods

Meta

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