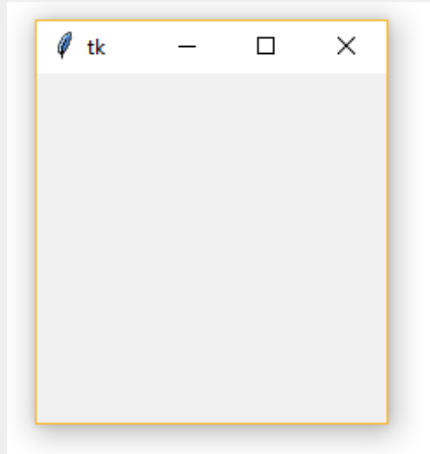


### Einleitung

kurze Einleitung

### öffnen eines Fensters



```
from tkinter import *
```

```
root=Tk() # öffnen eines Fenster
root.mainloop()
```

### Fenstergröße

<code>root.geometry('500x500')</code>	manuelles setzen der Fensterbreite und Höhe
<code>root.attributes('-fullscreen',True)</code>	Vollbild

### Button

```
from tkinter import *
from tkinter import ttk
from PIL import Image, ImageTk

def next():
    print('weiter gehts')

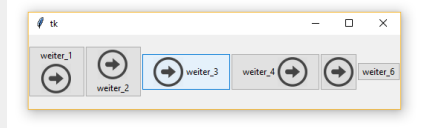
root=Tk()
root.geometry('500x100')
#resizing the image
root.next = Image.open('next.png')
root.next = root.next.resize((40,40),Image.ANTIALIAS)
root.next=ImageTk.PhotoImage(root.next)

b1=ttk.Button(text='weiter_1',image=root.next,compound=BOTTOM, command=lambda:next()).pack(side=LEFT)
b2=ttk.Button(text='weiter_2',image=root.next,compound=TOP, command=lambda:next()).pack(side=LEFT)
b3=ttk.Button(text='weiter_3',image=root.next,compound=LEFT, command=lambda:next()).pack(side=LEFT)
b4=ttk.Button(text='weiter_4',image=root.next,compound=RIGHT, command=lambda:next()).pack(side=LEFT)
b5=ttk.Button(text='weiter_5',image=root.next,compound=NONE, command=lambda:next()).pack(side=LEFT)
b6=ttk.Button(text='weiter_6',image='',compound=BOTTOM, command=lambda:next()).pack(side=LEFT)
```

### Button (cont)

```
root.mainloop()
```

### Button Bsp.



C

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