

Up-Down motions

k	<i>count</i> lines upward
j	<i>count</i> lines downward
gk	<i>count</i> display lines upward
gj	<i>count</i> display lines downward
-	<i>count</i> lines upward on the first non-blank char
+	<i>count</i> lines downward on the first non-blank char
_	<i>count</i> - 1 lines downward on the first non-blank char
G	goto line <i>count</i> , default last line
gg	goto line <i>count</i> , default first line
: <i>[range]</i>	set cursor on last line number in <i>range</i>
{ <i>count</i> %	go to <i>count</i> percentage in file

Left-right motions

h	<i>count</i> chars to the left
l	<i>count</i> chars to the right
0	to the first char of the line
^	to the first non-blank char of the line
\$	to the end of the line
g_	to the last non-blank char of the line and <i>count</i> - 1 lines downward
g0	wrap: to the first char of the screen line
g^	wrap: to the first non-blank char of the screen line
gm	like g0, but half a screenwidth to the right

Left-right motions (cont)

g\$	wrap: to the last char of the screen line
	to screen column <i>count</i> in current line
f <i>char</i>	to <i>count</i> occurrence of <i>char</i> to the right
F <i>char</i>	to <i>count</i> occurrence of <i>char</i> to the left
t <i>char</i>	till before <i>count</i> occurrence of <i>char</i> to the right
T <i>char</i>	till after <i>count</i> occurrence of <i>char</i> to the left
;	repeat latest f, t, F, T <i>count</i> times
,	repeat latest f, t, F, T <i>count</i> times in opposite direction

Scrolling

CTRL-U	scroll down half a screen of text
CTRL-D	scroll up half a screen of text
CTRL-E	scroll one line up
CTRL-Y	scroll one line down
CTRL-F	scroll forward a whole screen
CTRL-B	scroll backward a whole screen
zz	scroll to see the context of the line
zt	put the cursor line at the top
zb	put the cursor line at the bottom

Word motions

w	move forward <i>count</i> words
W	move forward <i>count</i> WORDS
b	move backward <i>count</i> words
B	move backward <i>count</i> WORDS
e	move to the next end of a word
E	move to next end of a WORD
ge	move to the previous end of a word
gE	move to the previous end of a WORD
a WORD is white-space separated word.	

Operators and motions

dd	delete whole line
x or dl	delete char under the cursor
X or dh	delete char left of the cursor
D or d\$	delete to the end of the line
C or c\$	change to the end of the line
s or cl	change one char
S or cc	change whole line excluding indentation
r	command to replace char under cursor
.	repeat last change

Windows and Panes

CTRL-W +	increase current window height by N
CTRL-W -	decrease current window height by N



Visual mode	Moving text (cont)	Text object motions
v start visual mode	<i>number</i> P like P but <i>number</i> times	(<i>count</i> sentences backward
V visual mode on whole lines	xp swap the next char with the char under cursor) <i>count</i> sentences forward
CTRL-V visual block mode	y yank char under cursor	{ <i>count</i> paragraphs backward
o move to the other end of selection	yw yank word	} <i>count</i> paragraphs forward
O in block mode: move to the other corner of the same line	Y or yy yank whole line]] <i>count</i> sections forward or to the next { in the first column
	*yy yank whole line to clipboard	[[<i>count</i> sections backward or to the previous { in the first column
	*p put text from the clipboard back]] <i>count</i> sections forward or to the next { in the first column
Operators	Text object selection	[] <i>count</i> sections backward or to the previous } in the first column
c change	aw a word	
d delete	iw inner word	
y yank into register	aW a WORD	
~ swap case under cursor	as a sentence includes white space after the sentence	
g~[<i>motion</i>] swap case within <i>motion</i>	ap a paragraph	
gu[<i>motion</i>] make lowercase within <i>motion</i>	a] or a[a [] block	
gU[<i>motion</i>] make uppercase within <i>motion</i>	a) or a(or ab a () block	
! filter through external program	a< or a> a <> block	
g? ROT-13 encoding	at a tag block	
> shift right	a} or a{ or aB a {} block	
< shift left	a" or a' or a` a quoted string	
zf define a fold	a blocks may be inner blocks with i instead of a.	
g@ call function set with the 'operatorfunc' option	These commands can only be used while in Visual mode or after an operator	
Moving text		
p paste back last deleted text		
P past back last deleted text before the cursor		
<i>number</i> p like p but <i>number</i> times		

