

Field definitions

replacement_field	"{" [field_name] ["!" conversion] [":" format_spec] "}"
field_name	arg_name ("." attribute_name "[" element_index "]") *
arg_name	[identifier digit+]
attribute_name	identifier
element_index	digit+ index_string
index_string	<any source character except "]"> +
conversion	"r" "s" "a"
format_spec	Format Specification Mini-Language

field_name

The *replacement_field* can start with a *field_name* to specify the object whose value is to be formatted and inserted.

The *field_name* begins with an *arg_name*. The *arg_name* can be followed by any number of index or attribute expressions.

arg_name

An *arg_name* is either a number or a keyword. If it's a number it refers to a positional argument. If it's a keyword, it refers to a named keyword argument. If the numerical *arg_names* in a format string are 0,1,2 in sequence, they can be omitted (They are automatically inserted).

attribute_name

An expression of the form `' .name '` selects the named attribute using `getattr()`

element_index

An expression of the form `' [index] '` does an index lookup using `__getitem__()`.

For example:

List index: `[0]`

Dictionary: `[name]`

conversion

!s	calls <code>str()</code>
!r	calls <code>repr()</code>
!a	calls <code>ascii()</code>

The *conversion* field forces a type conversion **before** formatting, so not by the `__format__()` method of the value itself.

String presentation types

s	String format. This is the default for strings
None	The same as s

Integer presentation types

b	Binary format. Outputs the number in base 2
c	Character. Converts the integer to unicode
d	Decimal integer. Outputs number in base 10
o	Octal format. Outputs number in base 8
x	Hex format. Outputs number in base 16 using lowercase letters
X	Hex format. Outputs number in base 16 using uppercase letters
n	Number. Same as d but uses current locale setting for the separator
None	Same as d

Format Specification Mini-Language

```
format_spec  [[fill]align][sign]
              [#][0][width]
              [grouping_option]
              [.precision][type]
```

fill <any character>

align "<" | ">" | "=" | "^"

sign "+" | "-" | ""

width digit+



Format Specification Mini-Language (cont)

grouping_option "_" | ",", "

precision digit+

type "b" | "c" | "d" | "e" | "E" | "f" |
 "F" | "g" | "G" | "n" | "o" | "s" |
 "x" | "X" | "%"

fill, sign and align

< Force left-alignment within available space

> Force right-alignment within available space

= Only valid for numeric types. Forces the padding to be placed after the *sign* but before the digits

^ Forces the field to be centered within available space

+ Use a *sign* for both positive and negative numbers

- Use *sign* only for negative numbers

space Use a leading space for positive numbers and a minus sign for negative numbers

Causes the alternate form to be used for the conversion. binary: 0b, octal: 0o and hex: 0x. For floats, complex and Decimal types that causes to contain a trailing decimal-point even if no digits follow it

,

_ Use _ for thousands separator

If an *align* value is specified it can be preceded by a *fill* character, that can be any character (default is space)

The *sign* option is only valid on numeric types

width and precision

width is a decimal integer defining the minimum field width. A leading 0 enables sign-aware zero-padding for numeric types.

precision is a decimal number indicating how many digits should be displayed after the decimal point. For non-number types it indicates the maximum field-size. Not allowed for integer values

Floating point and decimal presentation types

e Exponent notation using the letter *e* to indicate the exponent. Default *precision* is 6

E Exponent notation. Same as *e* but with uppercase **E**

f Fixed-point notation. Default *precision* is 6

F Fixed-point notation. Same as *f* but converts `nan` to `NAN` and `inf` to `INF`

g General format. If *precision* is $p \geq 1$ this rounds the number to *p* significant digits. Output format is either fixed-point or in scientific notation, depending on the magnitude

G General format. Same as *g* but switches to *E* if the number gets too large.

n Number. Same as *g* but use current locale for the number separator character

% Percentage. Multiplies number by 100 and displays it in *f* format followed by a percentage sign

None Same as *g* but fixed-point notation has at least one digit past the decimal point

