

Basic graph manipulation

```
import networkx as nx  
G=nx.Graph()
```

```
G=nx.MultiGraph()
```

```
G.add_edges_from([(0, 1),(0, 2),(1, 3),(2, 4)])
```

```
nx.drawnetworkx(G)
```

```
G.add_node('A', role='manager')
```

```
G.add_edge('A', 'B', relation = 'friend')
```

```
G.nodes()['A']['role'] = 'team member'
```

```
G.nodes()['A'], G.edges()['A', 'B'])
```

```
G.edges(), G.nodes()
```

```
list(G.edges())
```

```
G.nodes(data=True), G.edges(data=True)
```

```
G.nodes(data='relation')
```

Creating graphs from data

Bipartite graphs (cont)

```
bipartite.sets(B)
```

Create a graph allowing parallel edges

Create graph from edges

Draw the graph

Add a node

Add an edge

Set attribute of a node

View attributes of node, edge

Show edges, nodes

Return as list instead of EdgeView class

Include node/edge attributes

Return specific attribute

Network Connectivity

Get each set of nodes of bipartite graph

Bipartite projected graph - nodes with bipartite friends in common

Projected graph with weights (number of friends in common)

G=nx.read_edgelist('G_edgelist.txt', nodetype=int)	Create from adjacency list	Local clustering coefficient
G=nx.Graph(G_matrix)	Create from matrix	Global clustering coefficient
G=nx.read_edgelist('G_edgelist.txt', data=[('Weight', nx.shortest_path_length(G, n1, n2))], int))	Create from edge list	Transitivity (% of open triads)
G=nx.from_pandas_adjacency(pd.read_csv('G_df', 'n1', 'n2', edge_attr='weight'))	Create from df	Outputs the path itself
T=nx.bfs_tree(G, n1)	Create breadth-first search tree from node n1	
nx.average_shortest_path_length(G)	Average distance between all pairs of nodes	
nx.diameter(G)	Maximum distance between any pair of nodes	
nx.eccentricity(G)	Returns each node's distance to furthest node	
nx.radius(G)	Minimum eccentricity in the graph	
nx.periphery(G)	Set of nodes where eccentricity=diameter	
nx.centrality(G)	Set of nodes where eccentricity=radius	

Bipartite graphs

from networkx.algorithms import bipartite		
bipartite.is_bipartite(B)	Check if graph B is bipartite	
bipartite.is_bipartite_node_set(B, set)	Check if set of nodes is bipartition of graph	

Connectivity: Network Robustness

nx.nodes_connectivity(G)	Min nodes removed to disconnect a network
nx.minimum_node_cut()	Which nodes?
nx.minimum_edge_cut(G)	Min edges removed to disconnect a network
nx.minimum_edge_cut(G)	Which edges?
nx.all_simple_paths(G, n1, n2)	Show all paths between two nodes



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Network Connectivity: Connected Components

<code>nx.is_connected(G)</code>	Is there a path between every pair of nodes?
<code>nx.number_of_connected_components(G)</code>	# separate components
<code>nx.node_connected_component(N)</code>	Which connected component does N belong to?
<code>nx.is_strongly_connected(G)</code>	Is the network connected directionally?
<code>nx.is_weakly_connected(G)</code>	Is the directed network connected if assumed undirected?

Influence Measures and Network Centralization (cont)

<code>nx.edge_betweenness_centrality(G)</code>	B e e s o e
<code>nx.edge_betweenness_centrality_subset(G, s)</code>	s o e

Normalization: Divide by number of pairs of nodes.

PageRank and Hubs & Authorities Algorithms

<code>nx.pagerank(G, alpha=0.8)</code>	Scaled PageRank of G with dampening parameter
<code>h, a=nx.hits(G)</code>	HITS algorithm - outputs 2 dictionaries (hubs, authorities)
<code>h, a=nx.hits(G, max_iter=10, normализed=True)</code>	Constrained HITS and normalized by sum at each stage

Centrality measures make different assumptions about what it means to be a “central” node. Thus, they produce different rankings.

Network Evolution - Real-world Applications

<code>G.degree(), G.in_degree(), G.out_degree()</code>	Distribution of node degrees
Preferential Attachment Model	Results in power law -> many nodes with low degrees; few with high degrees

Common Graphs

<code>G=nx.karate_club_graph()</code>	Karate club graph (social network)
<code>G=nx.path_graph(n)</code>	Path graph with n nodes
<code>G=nx.complete_graph(n)</code>	Complete graph on n nodes
<code>G=random_regular_graph(d, n)</code>	Random d -regular graph on n -nodes

See [NetworkX Graph Generators reference](#) for more.

Also see “An Atlas of Graphs” by Read and Wilson (1998).

Influence Measures and Network Centralization

dc=nx.degree_centrality(G)	Degree centrality for network	Preferential Attachment Model with n nodes and each new node attaching to m existing nodes
dc[node]	Degree centrality for a node	
nx.in_degree_centrality(G), nx.out_degree_centrality(G)	DC for directed networks	
cc=nx.closeness_centrality(G, normalized=True)	Closeness centrality Small World model (normalised) for the network	High average degree (global clustering) and low average shortest path
cc[node]	Closeness centrality for an individual node	
bC=nx.betweenness_centrality(..., normalized=True, ..., endpoints=False, ...)	Normalized betweenness centrality BC excluding endpoints	Small World network of n nodes, connected to its k nearest neighbours, with chance p_c rewiring
..., K=10, ...)	BC approximated using random sample of K nodes	$t = \max$ iterations to try to ensure connected graph
nx.betweenness_centrality_subset(G, {subset})	BC calculated on subset	$p = \text{probability of adding (no rewiring)}$
Link Prediction measures		How likely are 2 nodes to connect, given an existing network



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Network Evolution - Real-world Applications (cont)

<code>nx.com_moneighbor_s(G, n1, n2)</code>	Calc common neighbors of nodes n_1, n_2
<code>nx.jaccard_coefficient(G)</code>	Normalised common neighbors measure
<code>nx.resource_allocation_index(G)</code>	Calc RAI of all nodes not already connected by an edge
<code>nx.adamic_adar_index(G)</code>	As per RAI but with log of degree of common neighbor
<code>nx.preferential_attachment(G)</code>	Product of two nodes' degrees
Community Common Neighbors	Common neighbors but with bonus if they belong in same 'community'
<code>nx.cn_soundarajan_hopcroft(n1, n2)</code>	CCN score for n_1, n_2
<code>G.node['A']['community']=1</code>	Add community attribute to node
<code>nx.resource_allocation_score(G)</code>	Community Resource Allocation score

These scores give only an indication of whether 2 nodes are likely to connect.

To make a link prediction, you would use these scores as features in a classification ML model.



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