

How to read

- DO**
- DONT**

GLOBAL

- One function does one thing
- Write module unit tests
- Nested if/else
- Write component (s)css

FACADE

- One facade per feature
- Extract logic from facade
- Subscribe

STATE MANAGEMENT

- ACTION** Use enum for action name
- REDUCER** Copy and write into state
- Write mapping or filter logic
- EFFECT** Delegate actions
- Use mergeMap to to delegate one action into multiple
- Map server results
- contractLatestFrom store
- SELECTOR** Read store value
- USE CASE specific mapping, filtering, sorting
- Chain selectors
- Mapping logic

APPS

- Register Modules
- Setup Theming (Colors and Typograh)
- Add business logic

DOMAIN / Infrastructure

- Get data from domain external sources
- Access store
- Subscribe

FEATURE

- Subscribe in template
- Facade in template
- Keep component as small as possible
- Use angular life cycle onInit for initialization
- Use Constructor only for dependency injection
- Write components style
- Add buisness logic

DOMAIN / Shell

- Register feature modules
- Add business logic

UTILS

- Try to avoid
- Write pure functions which are used in feature **AND** domain

UI

- Write dum components which can be shared between features

TESTING / UNIT TEST

- Mock everything
- Make use of mockbuilder
- Test streams with testScheduler (marbles)
- One expect per it
- Use TestBed
- Subscribe to observable
- If it does communicate, it is not a unit test.

TESTING / INTEGRATION

- Mock server calls
- Use correct selector
- Test acceptance criteria
- Test text, color
- Test erver calls

AVOID **multiple cy.visit**

TESTING / E2E

- Test server calls
- Mock



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