

### Info4

#### Functions

```
#function with no parameters/arguments
#and no return value
#return is optional if you do not return a value
def nameOfFunction():
    print ('This function has no parameters')
    print ('This function has no return value')
    return # no value, just exits the function
#function call
nameOfFunction()
#function with 1 parameter/argument
def testFunction(param):
    print ('This function has 1 parameter')
    print (param)
#function call
testFunction ("this is the parameter value")
#function with 2 parameters and a return value
def function3(param1, param2):
    print("This function has 2 parameters")
    return param1 + param2 # return value
#function call and store the result in a variable
returnValue = function3(2, 3)
print (returnValue)
```

### info3

#### Lists:

```
mylist = [2,3,4,5] # create a list
#select an item from a list
print (mylist[0]) #selects first item and displays 2
# len() determines the length of the list
print (len(mylist)) # displays 4
mylist.append(5) # adds an item to the end of the list
While Loop with List:
thelist = [4, 3, 2, 1, 0]
index = 0 # start at the first item
while index < len(thelist):
```

### info3 (cont)

```
print (thelist[index]) #prints each item
index = index + 1
For-Loop with List:
forlist = [3, 4, 5, 2, 1]
for item in forlist:
    print(item)
Range()
#creates a list of numbers from 0 to the specified
number
numberlist = range(5)
# is the same as creating the following list
numberlist2 = [0, 1, 2, 3, 4]
for num in range(100):
    print (num) # prints all numbers from 0 - 99
for num in range(5, 50):
    print(num) #prints all numbers from 5 - 49
```

### Python4-Methods

```
#Mill's method
word= input( " Please enter your word")
index= len(word)-1
reverse= ''
while (index >-1):
    reverse= word[index]+reverse
    index= index-1
print (reverse)
#mr's method
word= input( " Please enter your word")
index=0
reverse= ''
while index< len(word):
    reverse= word[index]+reverse
    index= index+1
print( " reverse: " ,reverse)
```



### Python6

```
import random
#Create a list
guesslist = ['grape', 'orange', 'chlor opl ast',
'ribos ome', 'lipst ick']
chance = 3
score = 0
print (guess list)
while chance != 0:
    ran dom _item = random.ch oic e(g ues -
slist)
    use r_input = input( " Please guess a
word: ")
    if user_input == random _item:
        print ("That's correc t!")
        score = score + 100
        print ("Sc ore :", score)
    else:
        if user_input not in guesslist:
            print ("Sorry, that isn't
even in the list!")
            chance = chance - 1
            print ("Chance Remain -
ing :", chance)
        else:
            print ("Sorry, wrong
choice !")
            chance = chance - 1
            print ("Chance Remain -
ing :", chance)
    if chance == 0:
        print ("The word was", random _item)
        print ("The score is", score)
```

### Keywords

print()	Show information that you want on the screen
int()	Change number to be number integer
float()	Change number to be decimal number
input()	Gain information from user
str()	A list of number, letter and symbols

### Keywords (cont)

len()	The length of the string
#	Comment, no effect
import random + random.choice()	pick random item in the list
==	equal to
!=	no equal to
<	less than
>	more than
<=	less than or equal
>=	more than or equal
%	Modulo, Find the remainder
string + string	combine together
string + number	CRASH
number + number	addition (Math)
string * number	combine that string
string* string	CRASH
number * number	Multiply (Math)
number ** number	Exponent (Math)
string ** number	CRASH
Variable	Hold a value and can be change
String	A list of character such as number, letter and symbols
Integer number	Whole number/counting number
Floating point	The number in decimal

### convert dec num into its Binary form

```
number = int(input("Enter number: "))
binary = ""
while number > 0:
    remainder = number % 2
    binary = str(remainder) + binary
    number = number // 2
print(binary)
```



### determine whether user input is pos or neg num

```
number = int(input("Enter number: "))
if number >0:
    print(number, "is positive")
    print(number, "is negative")
```

### Python1-Methods

```
"""
Python Intro Assignment #2
name
student number
"""
#Ask the user for a radius of a circle
user_radius = input("What is the radius?")
#Convert the given radius to a floating point
radius = float(user_radius)
#make a variable called pi
pi = 3.1415
#Calculate the area of the circle using exponents
area = (pi * (radius**2))
#display the area of the circle to the user
print("The area of the circle is", area)
```

### ask user for input

```
mylist = []
for number in range(5):
    mylist.append(input("Enter value: "))
```

Ask the user for input 5 items and add the values to a list called mylist, then print the list

### largest value

```
number = [3, 2, 77, 32, 9, 8, 31]
largest = 0
for value in number:
    if value > largest:
        largest = value
print(largest)
```

Determine the largest value from a given list

### func take radius, give back area of circle A=pi\*r\*r

```
def AreaOfCircle(radius):
    A=3.14*radius*radius
    return A
num = int(input("Enter a radius: "))
x = AreaOfCircle(num)
print(x)
```

### info2

Basic Math Operations:

+ addition, - subtraction

/ divide with answer as a float. E.g. 5/2 == 2.5

// divide with answer as an integer. E.g. 5//2 == 2

\* multiply

**exponent. E.g. 2 power 3 == 2<sup>3</sup>**

% modulo. Gives the remainder when dividing

e.g. 33 % 10 == 3

All math operations use the same order of operations as Math class.

Comparing Values:

When you compare two values, the result is a Boolean (True or False) E.g. 2 == 3 is False

☞ == is equal to

☞ != is not equal to

☞ < less than

☞ <= less than or equal to

☞ > greater than

☞ >= greater than or equal to

☞ and

☞ or

☞ not

True or anything is always True

False and anything is always False

Forever While Loop

while True: # forever

user\_input = input('Enter a number:')

number = int(user\_input)



### info2 (cont)

```
print ('The number squared is', number ** 2)
Conditional While Loop:
count = 0 # start at zero
while count < 10: # loop while count is less than 10
print(count) #will print numbers 0 - 9
count = count + 1 # must increase count
Decision Making/Conditional Statements:
if 3 < 2: #if statement must compare two Booleans
print ('3 is less than 2')
elif 4 < 2: #can have 0 or more elif statements
print ('4 is less than 2')
elif 5 < 2:
print ('5 is less than 2')
else: #can have 0 or 1 else statement at the end
print ('none of the above are True')
```

### Info

#### Vocabulary:

syntax, variable, Boolean, string, integer, float, list, comment, character, conditional, modulo, if/elif/else, loop, range, parameter, argument, function call,

#### Data Types:

String - a list of characters e.g. "abc123\$%^", or empty string ""

Integer - whole numbers, and negative numbers e.g. -5, 0, 2, 99

Floating Point - decimal numbers e.g. 1.5, 2.0, -2.99

Boolean - True or False

#### User input:

```
user_input = input("Enter a value: ")
```

#### Converting between different data types:

```
word = str(3) #converts 3 to a string "3"
num = int("3.5") #converts "3.5" to an integer 3
num = float("3") #converts "3" to a float 3.0
```

#### Printing values:

### Info (cont)

```
print("hello", "there") #displays hello there
print("hello" + "there") #displays hellothere
Combining Strings (Concatenation)
"hi" + "there" == "hithere"
"hi" * 5 == "hihihihihi"
Comments
# hashtag – everything after # is a comment not code
"""
Double quote - Multi-line comment, everything in
between three double quotes is a comments
"""
''' Single quote - Multi-line comment, everything in
between three single quotes is a comments '''
```

### stop the loop

```
mylist = [ ]
while True:
value = input( " Enter value: ")
if value == " * "
break
else:
mylist.append(v alue)
print (mylist)
```

continuously ask the user for input if the user types star, stop the loop and print the list

### create mylist: dont know what inside

```
for number in mylist:
print (number)
```

Create a program which prints every element from a list called mylist[] : you do not know what is inside the list



### pattern based on user input

```
1= !
2= !!
           !!
3= !!!
           !!!
           !!!
```

### determine whether user input is even or odd

```
number= int(input("Enter number: "))
    if number%2 ==0:
print (number, "is even num")
else:
print (number, "is odd num")
```

### Python5-Methods

```
#lists
shoppinglist = ['phone', 'battery', 'charger']
for item in shoppinglist:
    print (item)
for number in range (1, 10):
    print (number)
for number in range(5):
    print (number)

#####
### ### ### ### ### ### ### ### ### ### -
### ### ### #####
#lists
fruits= []#an empty list
for number in range(5):
    user_fruit= input( " Please enter a fruit")
    fruits.append(user_fruit)
print ("size of fruit list is", len(fruits))
for fruit in fruits:
    print( " Fruit: ", fruit)
```

### Python2-Methods

```
#write a program that converts a number to binary
#get a number from the user
user_number = int(input ("Enter a number to convert to binary: "))
#while loop
#
while (user_number >0): #the number is greater than 0)
    remainder =
    binary_string =
    binary_string =
#after the loop print the binary string
print ("Binary string is", binary_string)
#expected output - 5 =101
#expected output - 3 =11
#expected output - 2 =10
```

### Python3-Methods

```
number= int(input("What's your number?"))

while( number >=1):

    print( number)
    number =number-1

convert= int(input ("What do you want to convert to?"))
```

