Custom Registers

rBGP	Background Palette Data
rOBP0	Object Palette 0 Data
rSCY	Scroll Y
rSCX	Scroll X

These are defined in gbhw.inc.

8-Bit Registers

A	Accumulator
B	8-bit counter
C	interface with hardware
D	Not used in 8-bit
E	Not used in 8-bit
F	Flags
H	Not used in 8-bit
L	Not used in 8-bit
I	Interrupt vector
R	Refresh
IXH	Higher byte of IX
IXL	Lower by of IX
IYH	Higher byte of IY
IYL	Lower byte of IY

16-Bit Registers

AF	Not used.
BC	Operator on streams.
DE	Holds the address of a memory location
HL	Common usage.
PC	Program counter.
SP	Stack pointer.
IX	Index register.
IY	Index register.

Instructions

ld X, Y	load	puts Y into X
rcla	rotate Left Cir. Acc.	performs RLC A much quicker
ret	return	pops top of stack