

### PHP Arrays

**array\_filter** (*input*, [*callback*])

**array\_key\_exists** (**strtolower**(\$key),  
**array\_change\_key\_case**(\$search))

**array\_walk** (&\$array, *callback*(*val*,*key*),  
*userdata*)

**array\_map** (*callback*, *array1*, [*array2*,...])

**array\_search** (*needle*, *haystack*, [*strict*])

**array\_push** (&\$array, *var1*, [*var2*])

**array\_pop** (&\$array)

**array\_unshift** (&\$array, *var1*, [*var2*])

**array\_shift** (&\$array)

**count**(*array*)

**in\_array** (*needle*, *haystack*, *strict*)

**array\_unique** (*array*, [*sort\_flag*])

**array\_diff**(*array1*, *array2*, [*array3*...])

**array\_intersect**(*array1*, *array2*, [*array3*...])

**array\_rand**(*array*, [*num*])

### PHP String

**substr\_count** (*haystack*, *needle*, [*offset*,  
*length*])

**strpos** (*haystack*, *needle*, [*offset*]) (**compare  
only with ===**)

**stripos** (*haystack*, *needle*, [*offset*])

**strrpos** (*haystack*, *needle*, [*offset*])

**stripos** (*haystack*, *needle*, [*offset*])

**ord** (*symbol*)

**chr** (*ascii*)

**strip\_tags** (*str*, [*allowable\_tags*])

**number\_format** (*number*, *decimals*, *dec.point*,  
*th.sep*)

**join** (*glue*, *array*)

**strstr** (*haystack*, *needle*, [*before\_needle*])

**strlen** (*string*)

**parse\_str** (*string*, [& *array*])

**flush** ()

### PHP Math

**ceil**()

**floor**()

**round**()

**abs**()

**mt\_rand**(*[min=0, max=RAND\_MAX]*)

### PHP fopen() modes

**r** read; pointer at start

**r+** read/write; pointer at start

**w** write; clean on start; create if not exists

**w+** write/read; same

**a** write; pointer at end; create if not exists

**a+** write/read; pointer at end

**x** write

**x+** write/read

**c** write

**c+** write/read

### PHP Filesystem

**is\_dir** (*filename*)

**is\_file** (*filename*)

**is\_executable** (*filename*)

**is\_link** (*filename*)

**is\_writable** (*filename*)

**is\_readable** (*filename*)

**file\_exists** (*filename*)

**file\_get\_contents** (*filename*,  
*[include\_path,resource,offset,maxlen]*)

**disk\_total\_space** (*dir*)

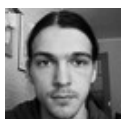
**disk\_free\_space** (*dir*)

**dirname** (*path*)

**realpath** (*filename*)

**pathinfo** (*path* [*PATHINFO\_DIRNAME* |  
*PATHINFO\_BASENAME* |  
*PATHINFO\_EXTENSION* |  
*PATHINFO\_FILENAME* ] )

**scandir**(*dir*, [*order*])



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