

Dictionaries and Sets - Syntax

```
d = {'a': 1, 'b': 2, 'c': 3}
```

Dictionaries are defined with *{key1: value1, key2: value2, ...}*

```
d['a']
```

Returns the value associated with 'a' (1)

```
d['a'] = 11
```

Changes value associated with 'a' to 11

```
d['d'] = 4
```

Adds 'd' key and associates it with 4 value

Dictionaries - Methods

```
d1 = {'a': 1, 'b': 2, 'c': 3}
```

```
d2 = {'d': 4, 'e': 5, 'f': 6}
```

```
'a' in d1
```

Returns *True* if 'a' is in *d1* and *False* otherwise (True)

```
d1.items()
```

Returns a list of (*keys, values*) in *d1* (dict_items([('a', 1), ('b', 2), ('c', 3)]))

```
d1.keys()
```

Returns a list of keys in *d1* (dict_keys(['a', 'b', 'c']))

```
d1.values()
```

Returns a list of values in *d1* (dict_values([1, 2, 3]))

```
d1.update(d2)
```

Updates the values of existing keys in *d1* with their respective in *d2* and adds *d2* keys and values that are not on *d1*

```
d1.get('c')
```

Returns the value associated with 'c' and does nothing if 'c' is not on *d1* (3)

```
d1.setdefault('3', 0)
```

Do the same as *get()*, but returns 0 if '3' is not on *d1* (0)

```
d1.pop('c')
```

Returns the value associated with 'c' and removes it from *d1* (3)

```
d1.popitem()
```

Returns the value associated with a key and removes it from *d1* (3)

```
d1.clear()
```

Clears the dictionary entirely

```
d1.copy()
```

Returns a copy of *d1*

¹ Using *get()* method prevents *KeyError*

² The *copy()* method returns a dictionary identical to the original, but with a different ID. It means that they are allocated in different places of memory.

Dictionaries - Loop Through Items

```
d = {'a': 1, 'b': 2, 'c': 3}
for i, j in d.items():
    print(f"Key: {i}, Value: {j}")
```

Key: a, Value: 1

Key: b, Value: 2

Key: c, Value: 3

Dictionaries - Loop Through Keys

```
d = {'a': 1, 'b': 2, 'c': 3}
for i in d.keys():
    print(f"Key: {i}")
```

Key: a

Key: b

Key: c

Dictionaries - Loop Through Values

```
d = {'a': 1, 'b': 2, 'c': 3}
for i in d.values():
    print(f"Value: {i}")
```

Value: 1

Value: 2

Value: 3



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