

Directory Commands

| | |
|--|---|
| <code>dirname()</code> | parent, <code>os.path.dirname()</code> |
| classmethod <code>getcwd()</code> | Return the current working directory as a path object. <code>os.get_cwd()</code> |
| <code>dirs(args, *kwargs)</code> | <i>List of this directory's subdirectories.</i> The elements of the list are Path objects. This does not walk recursively into subdirectories (but see <code>walkdirs()</code>). Accepts parameters to <code>listdir()</code> . |
| <code>exists()</code> | <i>os.path.exists()</i> Return True if path refers to an existing path or an open file descriptor. Returns False for broken symbolic links or missing permissions |
| property <code>drive</code> | The drive specifier, for example 'C:'. |
| <code>expand()</code> | Clean up a filename by calling <code>expandvars()</code> , <code>expanduser()</code> , and <code>normpath()</code> on it. |
| <code>expanduser()</code> | Return the argument with an initial component of <code>~</code> or <code>~user</code> replaced by that user's home directory. |
| <code>expandvars()</code> | Return the argument with environment variables expanded. Substrings of the form <code>\$name</code> or <code>\${name}</code> are replaced by the value of environment variable <code>name</code> . Bad variables are left unchanged. |
| property <code>ext</code> | The file extension, for example '.py'. |
| <code>files(args, *kwargs)</code> | List of the files in self. The elements of the list are Path objects. This does not walk into subdirectories (see <code>walkfiles()</code>). Accepts parameters to <code>listdir()</code> . |
| <code>fnmatchc h(p pattern, normcase= None)</code> | Return True if self.name matches the given pattern. pattern - A filename pattern with wildcards, for example '*.py'. normcase - (optional) A function used to normalize the pattern and filename before matching. |
| <code>glob(p pattern)</code> | Return a list of Path objects that match the pattern. pattern - a path relative to this directory, with wildcards. For example, <code>Path('/users').glob('/bin/')</code> returns a list of all the files users have in their bin directories. |
| <code>get_owner()</code> | Return the name of the owner of this file or directory. Follow symbolic links. |
| <code>getatime()</code> | Return the time of last access of path. |
| <code>getctime()</code> | Return the system's ctime which, on some systems (like Unix) is the time of the last metadata change |
| <code>getsize()</code> | Return the size, in bytes, of path. |



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Directory Commands (cont)

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| <code>getmtime()</code> | Return the time of last modification of path. |
| <code>iglob(pattern)</code> | Return an iterator of Path objects that match the pattern. pattern - a path relative to this directory, with wildcards. |
| <code>in_place(mode='r', buffering=-1, encoding=None, errors=None, newline=None, backup_extension=None)</code> | A context in which a file may be re-written in-place with new content. Yields a tuple of (readable, writable) file objects, where writable replaces readable. A ValueError is raised on invalid modes. |
| <code>isabs()</code> | Return True if path is an absolute pathname. On Unix, that means it begins with a slash |
| <code>isdir()</code> | Return True if path is an existing directory |
| <code>isfile()</code> | Return True if path is an existing regular file. |
| <code>islink()</code> | Return True if path refers to an existing directory entry that is a symbolic link. |
| <code>ismount()</code> | Return True if pathname path is a mount point: a point in a file system where a different file system has been mounted |

Creation Commands

| | |
|---|---|
| <code>walk(m atc h=None, errors='strict')</code> | Iterator over files and subdirs, recursively. The iterator yields Path objects naming each child item of this directory and its descendants. |
| <code>symlink(newlink=None)</code> | Create a symbolic link at newlink, pointing here. default = cwd |
| <code>text(encoding=None, errors='strict')</code> | Legacy function to read text. Converts all newline sequences to \n. |
| <code>touch()</code> | Set the access/modified times of this file to the current time. Create the file if it does not exist. |
| <code>unlink()</code> | Remove (delete) the file path. <code>os.remove()</code> |
| <code>unlink_p()</code> | Like remove(), but does not raise an exception if the file does not exist. |
| <code>classmethod using_module(module)</code> | |
| <code>utime(args, *kwargs)</code> | Set the access and modified times of this file. |
| <code>walkdirs(*args, **kwargs)</code> | Iterator over subdirs, recursively. |
| <code>walkfiles(*args, **kwargs)</code> | Iterator over files, recursively. |
| <code>with_suffix(suffix)</code> | Return a new path with the file suffix changed (or added, if none) |
| <code>write_bytes(bytes, append=False)</code> | Open this file and write the given bytes to it. |
| <code>write_lines(lines, encoding=None, errors='strict', linesep=_default_linesep, append=False)</code> | Write the given lines of text to this file. |
| <code>write_text(text, encoding=None, errors='strict', linesep=os.linesep, append=False)</code> | Write the given text to this file. |



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Creation Commands (cont)

`class path.TempDir(args, *kwargs)` A temporary directory via `tempfile.mkdtemp()`, and constructed with the same parameters that you can use as a context manager.

Directory Manipulation Commands

`joinpath(*others)` Join one or more path segments intelligently. The return value is the concatenation of path and all members of `*paths`, with exactly one directory separator following each non-empty part, except the last. That is, the result will only end in a separator if the last part is either empty or ends in a separator.

`lines(encoding=None, errors=None, retain=True)` Open this file, read all lines, return them in a list.

`link(newpath)` Create a hard link at `newpath`, pointing to this file.

`listdir(match=None)` List of items in this directory.

`lstat()` Like `stat()`, but do not follow symbolic links.

`makedirs(mode=0o777)` Recursive directory creation function. Like `mkdir()`, but makes all intermediate-level directories needed to contain the leaf directory.

`makedirs_p(mode=0o777)` Like `makedirs()`, but does not raise an exception if the directory already exists.

`merge_tree(dst, symlinks=False, *, copy_function=shutil.copy2, ignore=lambda dir, contents: ...)` Copy entire contents of self to dst, overwriting existing contents in dst with those in self. Pass `symlinks=True` to copy symbolic links as links. Accepts a `copy_function`, similar to `copytree`.

`mkdir(mode=0o777)` Create a directory named path with numeric mode mode.

`mkdir_p(mode=0o777)` Like `mkdir()`, but does not raise an exception if the directory already exists.

`module = <module 'posixpath' (frozen)>` The path module to use for path operations.

`move(dst, copy_function=copy2)` Recursively move a file or directory to another location. This is similar to the Unix "mv" command. Return the file or directory's destination.

property **mtime** Last modified time of the file.

property **name** The name of this file or directory without the full path. `basename()`

`normcase()` Normalize the case of a pathname.



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Directory Manipulation Commands (cont)

| | |
|----------------------------------|---|
| <code>normpath()</code> | Normalize a pathname by collapsing redundant separators and up-level references so that <code>A//B</code> , <code>A/B/</code> , <code>A/.B</code> and <code>A/foo/../B</code> all become <code>A/B</code> . This string manipulation may change the meaning of a path that contains |
| <code>open(args, *kwargs)</code> | Open this file and return a corresponding file object. |
| <code>property owner</code> | Name of the owner of this file or directory. |
| <code>property parent</code> | This path's parent directory, as a new Path object. |
| <code>parts()</code> | <code>Path('/foo/bar/baz').parts() -> (Path('/'), 'foo', 'bar', 'baz')</code> |
| <code>pathconf(-name)</code> | Return system configuration information relevant to a named file |

class path.Path - represents filesystem path

| | |
|---|---|
| <code>abspath()</code> | Return a normalized absolutized version of the pathname <code>path</code> . <code>normpath(join(os.getcwd(), path))</code> |
| <code>access(*args, **kwargs)</code> | Return does the real user have access to this path. <code>os.access()</code> |
| <code>basename()</code> | Return the base name of pathname <code>path</code> . This is the second element of the pair returned by passing <code>path</code> to the function <code>split()</code> . |
| <code>bytes()</code> | Open this file, read all bytes, return them as a string. |
| <code>cd()</code> | <code>os.chdir(path)</code> Change the current working directory to <code>path</code> . |
| <code>chdir()</code> | <code>os.chdir(path)</code> |
| <code>chown(uid=-1, gid=-1)</code> | Change the owner and group by names or numbers. |
| <code>chroot()</code> | Change the root directory of the current process to <code>path</code> . |
| <code>chunks(size, args, *kwargs)</code> | Returns a generator yielding chunks of the file, so it can be read piece by piece with a simple for loop. Any argument you pass after <code>size</code> will be passed to <code>open()</code> . |
| <code>copy(dst, *, follow_symlinks=True)</code> | Copy data and mode bits ("cp src dst"). Return the file's destination. The destination may be a directory. |
| <code>copy2(dst, *, follow_symlinks=True)</code> | Copy data and metadata. Return the file's destination. Metadata is copied with <code>copystat()</code> . Please see the <code>copystat</code> function for more information. |
| <code>copyfile(dst, *, follow_symlinks=True)</code> | Copy data from <code>src</code> to <code>dst</code> in the most efficient way possible. |



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class path.Path - represents filesystem path (cont)

| | |
|---|---|
| <code>copymode(dst, *, follow_symlinks=True)</code> | Copy mode bits from src to dst. |
| <code>copystat(dst, *, follow_symlinks=True)</code> | Copy file metadata. Copy the permission bits, last access time, last modification time, and flags from src to dst. |
| <code>copytree(dst, symlinks=False, ignore=None, copy_function=copy2, ignore_dangling_symlinks=False, dirs_exist_ok=False)</code> | Recursively copy a directory tree and return the destination directory. If exception(s) occur, an Error is raised with a list of reasons. |
| <code>property ctime</code> | Creation time of the file. |

Remove Change Commands

| | |
|---|--|
| <code>remove()</code> | Remove (delete) the file path. Raises Error if Directory or FileNotFoundError. |
| <code>remove_p()</code> | Like <code>remove()</code> , but does not raise an exception if the file does not exist. |
| <code>removedirs()</code> | Remove directories recursively. |
| <code>removedirs_p()</code> | Like <code>removedirs()</code> , but does not raise an exception if the directory is not empty or does not exist. |
| <code>rename(new)</code> | Rename the file or directory src to dst. |
| <code>renames(new)</code> | Recursive directory or file renaming function. Works like <code>rename()</code> , except creation of any intermediate directories needed to make the new pathname good is attempted first. |
| <code>rmdir()</code> | <code>os.rmdir()</code> |
| <code>rmdir_p()</code> | Like <code>rmdir()</code> , but does not raise an exception if the directory is not empty or does not exist. |
| <code>rmtree(ignore_errors=False, onerror=None, *, dir_fd=None)</code> | Recursively delete a directory tree. |
| <code>rmtree_p()</code> | Like <code>rmtree()</code> , but does not raise an exception if the directory does not exist. |
| <code>samefile(other)</code> | Return True if both pathname arguments refer to the same file or directory. |
| <code>property size</code> | Size of the file, in bytes. |
| <code>special = functools.partial(<class 'path.SpecialResolver'>, <class 'path.Path'>)</code> | |
| <code>splitall()</code> | Return a list of the path components in this path. |
| <code>splitdrive()</code> | Return two-tuple of <code>.drive</code> and rest without drive. |
| <code>splittext()</code> | Return two-tuple of <code>.stripext()</code> and <code>.ext</code> . |
| <code>splitpath()</code> | Return two-tuple of <code>.parent</code> , <code>.name</code> . |
| <code>stat()</code> | Perform a <code>stat()</code> system call on this path. |



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Remove Change Commands (cont)

| | |
|----------------------------|---|
| <code>statvfs()</code> | Perform a <code>statvfs()</code> system call on this path. <code>f_bsize</code> , <code>f_frsize</code> , <code>f_blocks</code> , <code>f_bfree</code> , <code>f_bavail</code> , <code>f_files</code> , <code>f_ffree</code> , <code>f_favail</code> , <code>f_flag</code> , <code>f_namemax</code> , <code>f_fsid</code> . |
| <code>property stem</code> | The same as <code>name()</code> , but with one file extension stripped off. |
| <code>stripext()</code> | Remove one file extension from the path. |

Read Commands

| | |
|--|---|
| <code>read_bytes()</code> | Return the contents of this file as bytes. |
| <code>read_hash(hash_name)</code> | Calculate given hash for this file. |
| <code>read_hexhash(hash_name)</code> | Calculate given hash for this file, returning hexdigest. |
| <code>read_md5()</code> | Calculate the md5 hash for this file. |
| <code>read_text(encoding=None, errors=None)</code> | Open this file, read it in, return the content as a string. Optional parameters are passed to <code>open()</code> . |
| <code>readlink()</code> | Return the path to which this symbolic link points. The result may be an absolute or a relative path. |
| <code>readlinkabs()</code> | Return the path to which this symbolic link points. |
| <code>realpath()</code> | <code>os.path.realpath()</code> |
| <code>relpath(start='.')</code> | Return this path as a relative path, based from <code>start</code> , which defaults to the current working directory. |
| <code>relpathto(dest)</code> | Return a relative path from self to <code>dest</code> . |



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