

### Control structures

```

if(condition)
{
// if condition is TRUE, do
something here
}
else
{
// otherwise, do this*
}
while (condition)
{
// while condition is true, do
this
}
break; // break a loop
continue; // continue to next
iteration
switch (variable)
{
case 1:
// if case == variable, do
this
break;
case 2:
// if case == variable, do
this
break;
}
for(initialization; condition;
increment)
{
// do this
}
/* The 'for' statement is used
to repeat
a block of statements enclosed
in curly
braces. An increment counter is
usually
used to increment and terminate
the loop.
*/

```

### RTT Import

To give access to functions to control the MBot, import the RTT library.

```

#include "rttimport.h"

```

The following functions are available after including the RTT library.

```

drive(int speed);
// drive forward with speed
speed, which may range from 1-
100
leftWheel(int speed);
// move left wheel with speed
speed
rightWheel(int speed);
// move right wheel with speed
speed
stopDrive();
// stop moving
lineSensor.readSensors()
/* read both sensors
returns 0x00 if both left and
right sensors are over a black
line
returns 0x01 if left sensor is
over a black line but the right
sensor is not
returns 0x02 if left sensor is
not over a black line but the
right sensor is
returns 0x03 if neither left
sensor nor the right sensor is
over a black line */
lineSensor.readSensorLeft()
// read state of left sensor
// returns 0 if over black line,
returns 1 if not over black line
lineSensor.readSensorRight()
// read state of right sensor
// returns 0 if over black line,
returns 1 if not over black line

```

### Operators

#### Mathematical Operators

```

= // assignment
+ // addition
- // subtraction
// multiplication*
/ // division
% // modulus

```

#### Logical Operators

```

== // boolean equal to
!= // not equal to
< // less than
> // greater than
<= // less than or equal to
>= // greater than or equal to
&& // Boolean AND
|| // Boolean OR
! // Boolean NOT

```

### Time

```

delay(time_ms);
/ Pauses the program for the
amount of time*
(in milliseconds). */
delayMicroseconds(time_us);
/ Pauses the program for the
amount of time*
(in microseconds). */
millis();
/ Returns the number of millis-
econds since*
the board began running the
current program.
max: 4,294,967,295 */
micros();
/ Returns the number of micros-
econds since*
the board began running the
current program.
max: 4,294,967,295 */

```