

Files	
SPC f	Show files menu
SPC f f	Find and open file Show directory in dired
SPC f s	Save current buffer
SPC f t	NeoTree toggle
SPC f R	Rename current buffer file

Projects	
SPC p	Show projects menu
SPC p p	Open recent project
SPC p f	Current project files
SPC p b	Current project buffers
SPC p t	Neotree at project root
SPC p k	Kill all project buffers

A project is remembered when you first open a file (with `SPC f f`) from a directory that is on version control. If you want make an ordinary directory into a project, just add a file called `.projectile` at the root directory.

Font size	
SPC z x	Enter font size micro state for current window
SPC z f	Enter font size micro state for all windows

Buffers	
SPC b	Show buffers menu
SPC b b	Show buffers and recent files
SPC b d	Kill current buffer
SPC TAB	Switch to last buffer

Toggles	
SPC t	Show toggles menu
SPC t a	Toggle auto completion
SPC t c	Toggle camel case motion
SPC t F	Toggle auto fill mode

Toggles (cont)	
SPC t n	Toggle line numbers
SPC t r	Toggle relative line numbers
SPC t s	Toggle syntax checking
SPC t l	Toggle line wrap (truncate lines)

Code folding	
z r	Open all folds
z m	Close all folds
z a	Toggle current fold
z o	Open current fold
z c	Close fold

Windows	
SPC w	Show windows menu
SPC 0	Focus neotree window
SPC 1..9	Focus window 1 to 9
SPC w w	Focus next window
SPC w -	SPC w s Split window below
	SPC w S Split window below and focus new window
SPC w /	SPC w v Split window right
	SPC w V Split window right and focus new window
SPC w c	Delete(close) window
SPC w m	Maximize buffer
SPC w u	Undo window layout change

Windows micro state	
SPC w .	Enter windows micro state
?	Help
[	Shrink horizontally
]	Enlarge horizontally
{	Shring vertically
}	Enlarge vertically

Most regular window commands will work here without the prefix, for example 0 to 9 will focus on the respective window; s and v will split; h, j, k and l will move focus; etc.

