

Files

SPC f	Show files menu
SPC f f	Find and open file Show directory in dired
SPC f s	Save current buffer
SPC f t	NeoTree toggle
SPC f R	Rename current buffer file

Projects

SPC p	Show projects menu
SPC p p	Open recent project
SPC p f	Current project files
SPC p b	Current project buffers
SPC p t	Neotree at project root
SPC p k	Kill all project buffers

A project is remembered when you first open a file (with `SPC f f`) from a directory that is on version control. If you want make an ordinary directory into a project, just add a file called `.projectile` at the root directory.

Font size

SPC z x	Enter font size micro state for current window
SPC z f	Enter font size micro state for all windows

Buffers

SPC b	Show buffers menu
SPC b b	Show buffers and recent files
SPC b d	Kill current buffer
SPC TAB	Switch to last buffer

Toggles

SPC t	Show toggles menu
SPC t a	Toggle auto completion
SPC t c	Toggle camel case motion
SPC t F	Toggle auto fill mode
SPC t n	Toggle line numbers
SPC t r	Toggle relative line numbers
SPC t s	Toggle syntax checking
SPC t l	Toggle line wrap (truncate lines)

Code folding

z r	Open all folds
z m	Close all folds
z a	Toggle current fold
z o	Open current fold
z c	Close fold

Windows

SPC w	Show windows menu	
SPC 0	Focus neotree window	
SPC 1..9	Focus window 1 to 9	
SPC w w	Focus next window	
SPC w -	SPC w s	Split window below
	SPC w S	Split window below and focus new window
SPC w /	SPC w v	Split window right
	SPC w V	Split window right and focus new window
SPC w c	Delete(close) window	
SPC w m	Maximize buffer	
SPC w u	Undo window layout change	

Windows micro state

SPC w .	Enter windows micro state
?	Help
[Shrink horizontally
]	Enlarge horizontally
{	Shring vertically
}	Enlarge vertically

Most regular window commands will work here without the prefix, for example 0 to 9 will focus on the respective window; s and v will split; h, j, k and l will move focus; etc.

