

### Definitions

Discrete : Different, independents, separate, not of same type

Discrete Mathematics ( discrete structures ) : Mathematical topic that are different, independents, separate, not of same type

Integer : whole number without fraction

Even : even integer

Odd : odd integer

At least : same or more (more means bigger by value )

At most : same or less ( less means smaller by value )

Non-negative: 0 or positive

Non-positive : 0 or negative

Increasing sequence : left to right values are always bigger ( same not allowed )

Non-decreasing sequence : left to right values are same or bigger

Decreasing sequence: left to right values are always smaller (same not allowed)

Non-increasing sequence : left to right values are same or less

rational number : can be represented by the fraction (ratio) of two integers as  $p/q$ , where  $q$  is non-zero

irrational number : is a number that cannot be represented by a ratio of two integers

Real numbers : include integers, rational and irrational numbers

Decimal number : the number that we usually see and use (0, 1, 2...9)

Binary number : number has only two digits, (0 and 1 )

### Definitions (cont)

Absolute value of a number : is its value without sign

Equality : is another name of mathematical equation

Factorial : of a non-negative integer  $n$  (written as  $n!$ )

mod (also called modulus) of two integers  $a$  mod  $b$  is the remainder after  $a$  is divided by  $b$

### At least and At most

#### At least :

example 1: At least 12 ( means 12 or more )  
12 , 13 , 13.5 , 1000 etc

example 2 : At least -4  
-4 , -3.5 , 0 , 4 etc

#### At most :

example 1: At most 12 ( means 12 or less )  
12 , 11.99 , 10 , 0 , -1 etc

example 2 : At most -4  
-4 , -4.1 , -5 , -10 etc

### Definitions

**Inequality** means if the expression has no "=" . Instead, it has  $<$ ,  $\neq$ ,  $>$ ,  $\geq$ ,  $\leq$  etc.

Although  $\geq$  and  $\leq$  have "=" within them, they are still inequalities

Definition of **log** is this: If  $a^x = y$ , then  $x = \log_a y$

### Some warmup preliminaries

**> and  $\geq$ :** If  $a > b$  is correct, then  $a \geq b$  is also correct

If  $a \geq b$  is correct, then  $a > b$  may not be correct, because it may happen that  $a = b$

### <, -, and Inverse

If  $a < b$  is correct, then  $-a > -b$  is correct,

Inverse of  $x$  is  $\frac{1}{x}$   
If  $a < b$  is correct, then (inverse of  $a$ )  $>$  (inverse of  $b$ ) is correct, that means,  $\frac{1}{a} > \frac{1}{b}$  is correct

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### Odd, even Integers

#### Addition and subtraction

##### Not same type = odd

even + odd = odd.

even - odd = odd.

odd - even = odd.

##### Same type = even

odd + odd = even.

even + even = even.

odd - odd = even.

even - even = even.

$$\frac{\text{odd} + \text{odd}}{2} = \text{odd or even}$$

$$\frac{\text{even} + \text{even}}{2} = \text{odd or even}$$

$$\frac{\text{even} + \text{odd}}{2} = \text{fraction ( not even or odd because is not an integer)}$$

#### Addition and subtraction

##### Plus or minus one

odd + 1 = even

odd - 1 = even

even + 1 = odd

even - 1 = odd

Even =  $2k$

Odd =  $2k+1$

( for some integer  $k$ .  $k$  may be even or odd )

0 is even

### Odd, even Integers

#### multiplication

##### Not same type = even

odd \* even = even.

##### Same type = itself

odd \* odd = odd.

even \* even = even

#### division

even/2 = may be even, may be odd!

#### exponential

##### odd

(even or odd)<sup>odd</sup> = odd

(odd)<sup>positive even or positive odd</sup> = odd.

##### even

(even)<sup>positive even</sup> = even.

(even)<sup>positive odd</sup> = even.

### Note Non-negative and Non-positive

0 is not positive, not negative

**Non-negative and at least 0** are same

**Non-positive and at most 0** are same

### Increasing and decreasing

|                |   |
|----------------|---|
| Increasing     | L to R value are always bigger<br>same not allowed<br>type:<br>1\ increasing values with same increase speed (rate)<br>2\ increasing curve with different increasing speed at different places    |
| Non-decreasing | L to R value are same or bigger<br>same allowed<br>Increasing sequence is also non-decreasing   |
| Decreasing     | L to R value are always smaller<br>same not allowed<br>type:<br>1\ decreasing values with same decreasing speed (rate)<br>2\ decreasing curve with different decreasing speed at different places |
| Non-increasing | L to R value are same or smaller<br>same allowed<br>decreasing sequence is also non-increasing  |

The term **increasing** usually come with **sequence**

### Ceil and floor

| Floor   | Ceil  |
|---|---|
| $\lfloor k \rfloor = k$ , if k integer<br>$\lfloor k \rfloor = \text{previous integer}$ , if k fraction | $\lceil k \rceil = k$ , if k integer<br>$\lceil k \rceil = \text{next integer}$ , if k fraction |

### mod

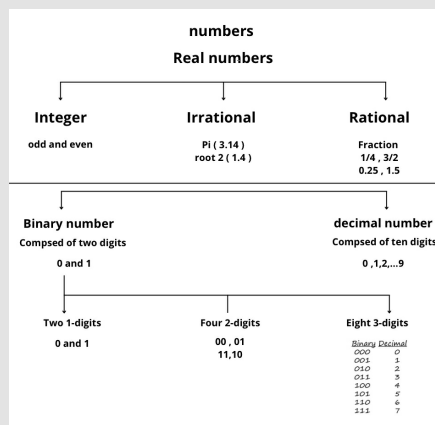
It is also written as **a % b**  
(any even integer) % 2 = 0  
(any odd integer) % 2 = 1

Mod means remainder

$$\text{even} \% 2 = 0$$

$$\text{odd} \% 2 = 1$$

### Numbers



Binary numbers have equivalent decimal values

For example: 00, 01, 10, 11 are equivalent to 0, 1, 2, 3

### log

Some **common formula** for log (here a, b, c > 0):

- $\log_a a = 1$
  - $b^{\log_b a} = a$
  - $\log_a b^n = n \log_a b$
  - $\log_a (bc) = \log_a b + \log_a c$
  - $\log_a (1/b) = -\log_a b$
  - Next here →
- $\log_a b = \frac{\log_c b}{\log_c a}$
  - $\log_a b = \frac{1}{\log_b a}$
  - $a^{\log_b c} = c^{\log_b a}$



By **Lixxiu**  
[cheatography.com/lixxiu/](https://cheatography.com/lixxiu/)

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