

C Language Basics

Data-Type short int float long
 double

Branch-Str- if...else
ucture switch...case

Loop-Stru- while do...while
cture for for...in

Class Implementation

```
@implementation ClassName
- (type) object Method{
    return type;
}
+ (type) classM ethod{
    return type;
}
@end
```

Class Declaration

```
@interface ClassName :
NSObject{
    Type member Var -
iable;
}
@property Type member -
Pro perty;
- (type) object Method;
+ (type) classM ethod;
@end
```

C

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