

Node Graph

Tab	Displays node creation menu, filtering names by each character typed (* works)
K	Tab for shading nodes only
J	Go > Jump to bookmark - pan/zoom the display to the chosen item
F	Frame selected node / Frame entire nodegraph if nothing is selected
A	View All nodes
G	Group selected nodes in a single "group" node
U	Ungroup a group node
Ctrl + Enter	Go -> Enter selected group
Ctrl + Backspace	Go <- Back out of a group (or up one level)
D	Toggle the disabled state of the node
Q	Edit > Toggle expression link visibility
T	Displays the node type and comments
` (backtick)	Begin/End connections between nodes
Delete	Delete selected node
X	Extract selected node
R	Replace selected node
Y	Align selected node
Alt + D	Disable multiple nodes
ESC	cancel rendering

Parameters

A (over CEL)	Appends SceneGraph Location to CEL
R (over CEL)	Replace SceneGraph Location

General

Ctrl + S	File -> Save
Ctrl + Shift + L	Save all live groups
Ctrl + Z	Edit -> Undo
Ctrl + R	Edit -> Redo
Esc	Cancel Renders
P	Render -> Render View Node
Ctrl + Shift + P	Live Render
\ (Backslash)	Render -> Re-Render Previous
Alt + MMB Drag	Pans any scrollable area
Spacebar	Maximizes Panels w/focus (Exception: monitor panel will cycle through 2 renders)
Ctrl + Spacebar	Maximizes Monitor Panel
Spacebar	Maximizes all windows on Tab
Ctrl Tab	Cycles through tabs
pixkatana --crash	To recover autosaved files
Ctrl + B	Sticky drag

Monitor

R/G/B/A/Y	Toggle channels / luminance
C	RGB channels restored
Tab	Toggles between Monitor/Catalog
Ctrl + Spacebar	Maximizes Monitor Panel
F	Fit images to monitor window
Home	Reset to 1:1
Ctrl + Left click drag	Pixel probe
Alt + Up arrow/Down arrow	Adjust gamma

Lights & Render Panel

A	Add lights and filters
C	Create new comp
R	Create new render

Viewer

Tab	Cycle through light manipulators
G	Toggles grid on/off
RMB (drag left/right)	Zooms
Backspace	History backward
Shift Backspace	History forward
T	Black background displayed
Alt + T	Grey background displayed

NOTES:

Additional Hotkeys:

