

Basic Operations		control structures	vectors & matrices (cont)
<code>type(x)</code>	int/float/bool/str/complex	<code>if x = y:</code> <i>command</i>	<code>np.arange(x)</code> range as array with x elements
<code>bin(x)</code>	binary	<code>elif:</code>	<code>np.identity(x)</code> identity matrix
<code>hex(x)</code>	hexadecimal	<code>else:</code>	<code>np.zeros(-(x,y))</code> zeros matrix
<code>1e8</code>	$1 \times 10^8$	<code>break</code>	<code>A[0]</code> first row
<code>inf</code>	infinity	<code>if x=y and y&lt;z:</code>	<code>A[0][0] or A[0, 0]</code> first element of first row
<code>NaN</code>	not a number	<code>for i in range(10):</code>	<code>A[:, 0]</code> first column
<code>abs(x)</code>	absolute value	<code>while i &lt; 5:</code>	<code>A[1:4, 0]</code> slicing
<code>x//3</code>	floor division	<code>my_iter = my_list.__iter__()</code>	<code>A[1:, 1:3] = 9</code> assigning to parts of the matrix
<code>x *= 2</code>	$x = x^2$	<code>next(my_iter)</code>	Slicing in python creates copy
<code>3 % 2</code>	remainder	<code>my_iter.__next__()</code>	In numpy it doesn't!
<code>a ** x</code>	$a^x$		
<code>&amp;</code>	and		
<code> </code>	or		
<code>^</code>	xor		
<code>==</code>	check for equality (->bool)		
<code>!=</code>	not equal		
<code>range(start, finish, stepsize)</code>	includes start, excludes finish		
files		vectors & matrices	
<code>f = open('file.txt', 'w')</code>	opens the file 'w' = write&read 'r' = read	<code>import numpy as np</code>	
<code>f.write('This is a file')</code>		<code>v = np.array([[3, 2]])</code>	Vectors are lists of lists
<code>f.open</code>			note: <code>np.array([3, 2])</code> is a rank 1 array, NOT a math. vector
<code>f.close</code>			
<code>f.flush</code>	can be removed safely now	<code>v.T</code>	transpose
<code>f.readline()</code>	reads first line	<code>v.shape</code>	returns dimensions
<code>f.readline(x)</code>	reads first x positions	<code>np.linalg.norm(v){ v } or math.sqrt(dot(v.T,v))</code>	length of vector
<code>f = open(&lt;path&gt;, 'w')</code> for line in f: code f.close()		<code>A = np.array([[1,2], [3,4]])</code>	creates a matrix
		<code>np.random.rand(2,2)</code>	random matrix values normal distribution 0 to 1
		<code>np.random.randn(2,2)</code>	normal distribution (mean 0, variance 1)
		<code>A.dtype</code>	specifically for np
		<code>A.ndim</code>	number of dimensions



### strings (cont)

print(s)	
\n	linebreak
+	links strings (creates a copy)
s =	
'{}', beautiful.format('Hello', 'World')	
s.find('x')	returns position of first occurrence
s.replace('l','p')	replace all
s.split	returns list of words
len('string')	length
s[i]	retrieves character at position i
s[-1]	retrieves last character
s[i:j]	range i:j

### lists

#### Same functions as strings

l = [index0, index1]	create list
l[i]	retrieves index i
l[i] = x	stores x to index i
l.insert(index,'string')	doesn't remove
l.append	add to end
l.sort	smallest to largest
l.reverse	
l.remove('string') or del l[i]	removes first occurrence
b = a.copy()	change in a doesn't effect b
b = a	change in a effects b

### tuples

t = ('super', 'man')	create tuple
len(t)	returns number of items
t.count(3)	returns number of 3s
x,y = t	tuple unpacking x = t[0]; y = t[1]

tuples are immutable lists  
tuples can't have one number, (1) is a math operation

### functions

def my_fct(var_a, var_b):	defines function
return(result)	outputs result for further use

No typechecking in functions (ducktyping)  
Keep scope in mind (*var\_a* and *var\_b* are local variables and are destroyed after functions runs)  
If local variable has same name as global variable, the local one will be referred to when name is used  
Pitfall: `print = 5` -> predefined functions can be overwritten

### lambda & mapping

lambda	small nameless function that can be applied to lists etc.
a, b: a	e.g. + b
map	sorted (list, key=lambda x: x[1]) e.g. list(map(lambda x: x + 10, values))
filter	for filtering lists, e.g.: list(filter(lambda x: x % 2 == 0))

### operations for Vectors & matrices

np.dot(v, w)	dot product
np.linalg.norm(v)	length of vector
is3 = (A == 3)	returns boolean matrix
A > 0	
A[A < 0] = 0	replaces entries where conditions is met (true)
np.linalg.solve(A, b)	solves system of linear equations
np.mean(v)	
A.mean(0)	0 for col max, 1 for row max
np.maximum(v, w)	
v.std()	standard deviation
v.sort()	
np.vstack(A, B)	vertically/horizontalty stack arrays
np.hstack(A, B)	

### numpy analytics

np.minimum.accumulate(array)	minimum up until an entry
np.argmax(array)	index of max

### math basics

a = 2 + 3j	complex num
from math import pi	$\pi$
from math import exp	$e^x$
np.abs(v)	
np.sqrt(v)	value
np.exp(v)	
np.log2(v)	
np.sin(v)	

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dictionary	logging	other (cont)
<code>d = {'x' : 'y', 'a' : 'b'}</code>	<code>key:value</code>	
<code>d['x']</code>	returns 'y'	
<code>'y' in d</code>	returns bool	
<code>d.keys()</code>	returns ['x', 'a']	
<code>d.values()</code>	returns ['y', 'b']	
<code>d.items()</code>	returns [('x':'y'), ('a':'b')]	
<code>d['tea'] = 'Tee'</code>	add item	
<code>d[('super', 'man')] = 'Supermann'</code>	tuples as immutable lists	
<code>del d[k]</code>		
key can only occur once, values can occur multiple times (keys need to map to one value) key: must be immutable (int, float, str, tuple (not list)) value: any data type		
sets	other	general numpy
<code>s = {1, 2, 3}</code>	<code>create set</code>	<code>np.pol-</code> <code>yval(coeff</code>
<code>s   s2</code>	all elements of both sets	<code>_array,</code> <code>x_eval-</code>
<code>or s.union(s2)</code>		<code>_array)</code>
<code>s ^ s2</code>	elements that are in either s or s2	<code>reverse_a = a[::-1]</code>
<code>or s.symmetric_difference(s2)</code>		
<code>s &amp; s2</code>	common elements	<b>general numpy</b>
<code>or</code>		
<code>s.intersection(s2)</code>		<code>np.random.randint(low=0, high=10,</code> <code>size=20)</code>
<code>s &lt;= s2</code>	test if all elements of s is in s2 (bool)	
<code>or s.issubset(s2)</code>		
<code>s - s2</code>	elements in s but not in s2	
<code>or s.difference(s2)</code>		
no order		
identical items are combined to one item		

