

Variables

<code>final</code> variables	readonly
<code>int x, y, z; x = y = z = 50;</code>	same value to multiple variables

Primitive Data types

Integer Types	byte (1 byte), Short (2 bytes), Integer (4 bytes), long (8 bytes, should end the value with an L))
Floating Point Types	float, double (should end with <code>f</code> and <code>d</code> resp)
Scientific Numbers	<code>e</code> to indicate
boolean	true, false
Characters	97 (ASCII value) or 'A'
String	"Hello World"



By **Karunika**
cheatography.com/karunika/

Not published yet.
 Last updated 31st October, 2025.
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