Cheatography

NumPy

by Justin1209 (Justin1209) via cheatography.com/101982/cs/21247/

Import Statement

import *numpy* **as** *np*

Creating Arrays

```
# Create a numpy array
array_1 = np.array([92, 94, 88, 91, 87])
# Create a numpy array from a CSV
test_2 = np.genfromtxt('test_2.csv', delimiter=',')
# Create a two-dimensional array
test_1 = np.array([92, 94, 88, 91, 87])
test_2 = np.array([79, 100, 86, 93, 91])
test_3 = np.array([87, 85, 72, 90, 92])
np.array([[92, 94, 88, 91, 87],
          [79, 100, 86, 93, 91],
          [87, 85, 72, 90, 92]])
```

Operations with Arrays

```
arr = [1, 2, 3, 4, 5]
# Adding 3 to each entry
>>> a = np.array(arr)
>>> a_plus_3 = a + 3
# Adding arrays
>>> a = np.array([1, 2, 3, 4, 5])
>>> b = np.array([6, 7, 8, 9, 10])
>>> c = a + b
# Logical Operations
>>> a = np.array([10, 2, 2, 4, 5, 3, 9, 8, 9, 7])
>>> a > 5
array([True, False, False, False, False, False, True, True, True, True], dtype=bool)
>>> a[a > 5]
array([10, 9, 8, 9, 7])
>>> a[(a > 5) | (a < 2)]
array([10, 9, 8, 9, 7])
-> c: array([ 7, 9, 11, 13, 15])
```

Selecting from Arrays (1 Dimension)

```
a = np.array([5, 2, 7, 0, 11])
>>> a[0]
-> 5
>>> a[-1]
-> 11
>>> a[-2]
-> 0
>>> a[0:5:2]
-> *array([5, 7, 11])
>>> a[1:3]
-> array([2, 7])
>>> a[:3]
-> array([5, 2, 7])
>>> a[-3:]
-> array([7, 0, 11])
```

Selecting from Arrays (2 Dimensions)

```
-> Basic Procedure a[row,column]
a = np.array([[32, 15, 6, 9, 14],
              [12, 10, 5, 23, 1],
              [2, 16, 13, 40, 37]])
# selects the first column
>>> a[:,0]
-> array([32, 12, 2])
# selects the second row
>>> a[1,:]
-> array([12, 10, 5, 23, 1])
# selects the first three elements of the first row
>>> a[0,0:3]
-> array([32, 15, 6])
```

Selecting Elements

```
np.count_nonzero(poodle_colors == "brown")
-> returns the number of poodles with brown hair
```

Mean and Logical Operations (On arrays)

```
np.mean(array > 8)
-> returns the percentage of values in the array that meet the criteria
```

We can use **np.mean** to calculate the percent of array elements that have a certain property.

Mean over 2 Dimensional Arrays

```
>>> ring_toss = np.array([[1, 0, 0],
                          [0, 0, 1],
                          [1, 0, 1]])
>>> np.mean(ring_toss)
0.44 -> Overall Average
>>> np.mean(ring_toss, axis=1)
array([ 0.33, 0.33, 0.67]) -> Average per row
>>> np.mean(ring_toss, axis=0)
array([ 0.67, 0. , 0.67]) -> Average per column
```

Dealing with Outliers

```
# Sort the Dataset
np.sort(array)
-> Outliers are clearly visible now
```

Percentiles

```
d = np.array([1, 2, 3, 4, 4, 4, 6, 6, 7, 8, 8])
np.percentile(d, 40)
-> 4.00
```

By **Justin1209** (Justin1209)
cheatography.com/justin1209/

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Shape (dimensions) of an array

The **.shape** attribute for NumPy arrays returns the dimensions of the array. If array has n rows × m columns, then array.shape returns (n, m).

Generate Normal Distribution

```
# Generate own Normal Distribution Set
-> np.random.normal(loc, scale, size)
loc: the mean for the normal distribution
scale: the standard deviation of the distribution
size: the number of random numbers to generate
```

68% of our samples will fall between **+/- 1 standard deviation** of the mean

95% of our samples will fall between **+/- 2 standard deviations** of the mean

99.7% of our samples will fall between **+/- 3 standard deviations** of the mean

Binomial Distribution

```
np.random.binomial(N, P, size)
N: The number of samples or trials
P: The probability of success
size: The number of experiments
#Basketball Example
 Let's generate 10,000 "experiments"
 N = 10 shots
 P = 0.30 (30% he'll get a free throw)
-> a = np.random.binomial(10, 0.3, 10000)
# Probability that he makes 4 Shots:
prob = np.mean(a == 4)
```

The **binomial distribution** can help us. It tells us **how likely** it is for a **certain number of "successes"** to happen, given a probability of success and a number of trials.