

# Cheatography

## Datos georeferenciados Cheat Sheet by julenx via cheatography.com/168626/cs/35775/

### Basic functions

```
Archivos en el directorio
```

```
dir()
```

```
Archivos en carpeta
```

```
dir("folder")
```

```
require(dgdal)
```

```
Cargar cartografía
```

```
map=readOGR("folder_address","name",  
stringsAsFactors = FALSE)
```

```
Check structure of map
```

```
View(map)
```

```
View(map@data)
```

```
Map summary
```

```
summary(map)
```

```
Plot map
```

```
plot(map)
```

```
Add borders to map
```

```
require(tmap)  
tm_shape(CCAA_MAP)+ tm_borders()
```

### Dynamic representation

```
require(rgdal)
```

```
require(leaflet)
```

```
map=readOGR("folder","map_name")
```

```
leaflet(map,
```

```
  options = leafletOptions(attributionControl  
= FALSE))  
  %>% addPolygons(data=CCAA_MAP,  
stroke=TRUE,  
  opacity = 0.5, fillOpacity = 0.7,color="gr-  
ey10",  
  fillColor = ~colorQuantile("YIOrBr", n=9,  
SALARIO,  
  na.color = "white")(SALARIO))
```

```
leaflet(CCAA_MAP,options = leafletOptio-  
ns(attributionControl = FALSE)) %>%  
addTiles()%>% addPolygons(data=CCAA-  
_MAP, stroke=TRUE, color="grey10")
```

```
Cargamos el OpenStreetMap (OSM)
```

### Dynamic representation (cont)

```
leaflet(CCAA_MAP,options = leafletOptio-  
ns(attributionControl = FALSE)) %>%  
addTiles()%>% addPolygons(data=CCAA-  
_MAP, stroke=TRUE, opacity = 0.25, fillOp-  
acity = 0.27,color="grey10", fillColor =  
~colorQuantile("YIOrBr", n=9, SALARIO,  
na.color = "white")(SALARIO))
```

Realizamos la representación dinámica + OSM

```
library(tmap)  
tmap_mode("view")  
tm_shape(CCAA_MAP) + tm_fill(palette  
="Blues",col = "SALARIO",style = "quantile")  
Otra opción sin OpenStreetMap
```

### Localización de datos espaciales

```
datos_map<-data.frame(  
  longx= c(-3.741274,-3.718765,-3.707027),  
  laty=c(40.38479, 40.36751, 40.45495))  
Para situar marcadores
```

```
marker_icon <- makeIcon( iconUrl = "htt-  
ps://cdnjs.cloudflare.com/ajax/libs/leaf-  
let/1.8.0-beta.0/images/marker-icon.png",  
shadowUrl = "https://cdnjs.cloudflare.co-  
m/ajax/libs/leaflet/1.8.0-beta.0/images/m-  
arker-shadow.png")
```

Obtenemos los marcadores del reposi-  
torio de la libería leaflet

```
leaflet(data=datos_map) %>% addTil-  
es()%>% addMarkers(data=datos_map,l-  
ng=~longx, lat=~laty, icon = marker_icon)  
# Para integrarlo con la librería leaflet
```

### Add info from csv to map

### Add info from csv to map (cont)

Cambiar el nombre de los polígonos para que sean igual que tengan el mismo nombre que las filas de los datos mapa

```
new_IDs = rownames(map@data)  
for (i in 1:length(slot(map, "polygons"))){  
  slot(slot(map, "polygons")[[i]], "ID") =  
  new_IDs[i]  
}
```

Mapa con los nuevos datos

```
require(tmap)  
tm_shape(map) + tm_borders()  
tm_shape(map) + tm_polygons(col = "-  
SALARIO")
```

Cambiar la paleta de colores

```
tm_shape(CCAA_MAP) + tm_borders() +  
tm_fill(palette ="Blues",col =  
"SALARIO",  
style = "quantile")
```

### Más información

```
tm_shape(CCAA_MAP) + tm_fill(palette  
="Blues",col = "SALARIO",style = "qua-  
ntile")+ tm_bubbles(size = "SALARIO",s-  
cale=1,style = "quantile", col = "darkbl-  
ue")
```

Cambiar algunas opciones de leyenda

```
map1 = tm_shape(CCAA_MAP) +  
tm_fill(palette ="Blues",col = "SALARI-  
O",style = "quantile") +  
tm_bubbles(size = "SALARIO",scal-  
e=1,style = "quantile", col = "SALARI-  
O") +  
tm_layout(legend.title.size = .7,  
legend.text.size = 0.6,  
legend.position = c("right", "bottom"),  
legend.bg.color = "white",  
legend.bg.alpha = 1,  
legend.stack = "horizontal",  
legend.width = 1.5,  
legend.height = 1.5)  
map1
```

guardar la nueva cartografía

```
writeOGR(obj=map, dsn="folder",  
layer="CCAA_SALARIOS", driver="ESRI  
Shapefile")
```

```
Load csv  
new_data=read.csv("new_data.c-  
sv",sep = ";")
```

Check info

```
View(new_data)
```

Add data to map

```
require(dplyr)  
map@data=dplyr::left_join(map@data,n-  
ew_data,  
by=c("map_col"]=="new_data_col"))
```

Check new data

```
View(CCAA_MAP@data)
```

Adding data changes row names, so we  
change them back

```
rownames(map@data)=map@data$ma-  
p_col
```

---

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# Cheatography

## Datos georeferenciados Cheat Sheet by julenx via cheatography.com/168626/cs/35775/

### Add info from csv to map (cont)

guardar la imagen en formato jpeg

```
tm_map_save(map1, filename="map1.jpeg", width=15, height=10, units="cm")
```

### Añadir fichero con localizaciones

```
load(file="datos_CCAA/Data_Housing_Madrid.RData") # Ojo con el directorio View(Datos_house)
```

Cargamos datos desde fichero

```
par(mfrow=c(1,1)) hist(Datos_house$hous-e.price)
```

acemos un histograma para ver la distribución del precio de la vivienda en Madrid

```
mapa pisos = leaflet(data=Datos_house[sample(nrow(Datos_house),100,)] %>% addTiles() %>% # Add default OpenStreetMap map tiles addMarkers(~longitude, ~latitude, icon = marker_icon, ~popup=paste0(type.house, " - ", house.price, " euros"))
```

Localizamos dichos datos y los integramos con la librería leaflet

```
mapa pisos
```

Representamos dinámicamente el objeto creado antes

### More tools

Color map based on information already contained

```
tm_shape(CCAA_MAP) + tm_borders(col = "black") + tm_shape(Munic_ESP) + tm_fill(col="PrecioIn16", style = "quantile")
```

Cambiar sistema de referencia

```
require(rgdal)
CRS.new = CRS("+init=epsg:4258")
Munic_ESP = spTransform(Munic_ESP, CRS.new)
View(Munic_ESP@data)
```

### Loading maps alternative

```
require(sf)
```

```
map=st_read("map.shp")
```

```
View(CCAA_MAP)
```

Visualizamos su estructura

```
summary(CCAA_MAP)
```

```
class(CCAA_MAP)
```

Clase del objeto creado (data.frame)

Lista de geometría

```
st_geometry(CCAA_MAP)
```

Una de las geometrías

```
st_geometry(CCAA_MAP)[[13]]
```

```
methods(class='sf')
```

Operaciones con geometría

```
map2 = cbind(map, st_coordinates(st_centeroid(map)))
```

Obtain centroid of map

```
plot(CCAA_MAP[1])
```

Map of each variable

```
require(ggplot2)
ggplot(data=CCAA_MAP) +
  geom_sf() +
  theme_minimal()
```

Another option to style maps

```
salarios=read.csv("datos_CCAA/SALARIO-S.csv",sep = ";")
```

```
require(dplyr)
```

```
CCAA_MAP<-dplyr::left_join(CCAA_MAP, salarios, by=c("cod_CCAA"="COD_CCAA"))
```

```
View(CCAA_MAP)
```

```
require(tmap)
```

```
require(RColorBrewer)
```

```
tm_shape(CCAA_MAP) + tm_borders()
```

```
tm_shape(CCAA_MAP) + tm_polygons(col = "SALARIO")
```

```
tm_shape(CCAA_MAP) + tm_fill(palette = "Blues", col = "SALARIO", style = "quantile")
```

### Loading maps alternative (cont)

```
tm_shape(CCAA_MAP) + tm_fill(palette = "Blues", col = "SALARIO", style = "quantile") + tm_bubbles(size = "SALARIO", scale=1, style = "quantile", col = "SALARIO")
```

```
st_write(obj=CCAA_MAP, dsn = "cartografías/CCAA_SALARIOS.shp", append = FALSE)
```

Plotting new info changes a bit



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