Cheatography

Jinja2 Cheat Sheet by jprofeta via cheatography.com/126019/cs/32049/

Jinja Tokens				
{% %}	Control statements			
$\{\{\ \dots\ \}\}$	Replacement expressions			
{# #}	Comments			
Whitespace control				
+ Disable strip behavior to include extra				
whitespace				
- Remove whitespace around blocks				
These modifiers can be added to the				
beginning or the end of a Jinja control				
token. { $\ensuremath{\$}\-$ or – $\ensuremath{\$}\)$. In the case of +, the				
position controls where the trim is disabled.				
They can be applied to any control token $\{\$$				
$-$ %}, {{ $-$ }}, or { $\# \#$ }.				

Control blocks

```
\{\% \text{ if } < \text{st ate men } t > \%\}
\{% elif <st ate men t> %\}
...
{% else %}
{% endif %}
{% for <it em> in  [recur sive
8}
...
{% endfor %}
{% block <na me> [scoped] [required]
}
{% endblock %}
{% raw %}
...
{% endraw %}
{% macro <na me> (<a rgs...> ) %}
...
{% endmacro %}
{% set <na me> %}
...
{% endset %}
```

Filters

Built-in filters		
abs	forcee scap e	map
attr	format	max
batch	groupby	min
capitalize	indent	pprint
center	int	random
default	items	reject
dictsort	join	rejecta
escape	last	replace
filesi zef orm at	length	reverse
first	list	round
float	lower	safe

Assignments and macros

Variable assignment

```
Simple variables can be assigned by
using the set block: {% set variab -
le= 'value' %}
```

Block assignments

```
Templated blocks can be assigned to
variable names by using a set block.
{% set reply %}
    Thanks for your message:
    {{ message }}.
{% endset %}
```

Loop special variables

```
loop.index
```

```
The current iteration of the loop. (1
indexed)
```

```
loop.i ndex0
```

```
The current iteration of the loop. (0
 indexed)
loop.r evindex
```

The number of iterations from the end of the loop (1 indexed)

Loop special variables (cont) loop.seesdtndex0 unique The number of iterations from the end of

	the loop1(Dindexed)	upper		
	loop.flise	urlencode		
	True if first iteration.	urlize		
	loop.sasing	wordcount		
	True iftastpiteration.	wordwrap		
1	156p.1u@ngth	xmlattr		
11	The nuinber of items in the sequence.			
)	loop.tyżsen			
	A helper function to cycle between a list of seଷ୍ୟ ର୍ ମ୍ନces.			
loop. BEPHRate				
	Indicates how deep in a recursive loop the rendering currently is. Starts at level 1			
loop.d epth0				
	Indicates how deep in a recursive loop the rendering currently is. Starts at level 0			
	loop.p revitem			
	The item from the previous iteration of the loop. Undefined during the first			

iteration. loop.n extitem

The item from the following iteration of the loop. Undefined during the last

iteration.

loop.changed(*val)

True if previously called with a different value (or not called at all).

Variables can be modified with filters. To

apply a filter use a pipe, ' \vert '. For example, $\{$

{ name|upper }}.

Filters can be chained together. For

example, { { name | striptags | title }

 $\}\,$ will strip all HTML tags from <code>name</code> then

convert it to Title case.

Some filters allow arguments. See the Jinja documentation for details.



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Not published yet. Last updated 2nd August, 2023. Page 1 of 2. Sponsored by Readable.com Measure your website readability! https://readable.com