

### Arithmetics

Addition	+
Subtraction	-
Multiplication	*
Division	/
Modulo	%%
Exponentiation	^

*Modulo returns the remainder of the division of the number to the left by the number on its right, for example 5 modulo 3 or 5 %% 3 is 2.*

### Comparison operators

Less than	<
More than	>
Less than or equal to	<=
Greater than or equal to	>=
Equal to each other	==
Not equal to each other	!=

### Selecting by comparison

```
# Poker and roulette winnings
from Monday to Friday:
poker_vector <- c(140, -50, 20,
-120, 240)
roulette_vector <- c(-24, -50,
100, -350, 10)
days_vector <- c("Monday",
"Tuesday", "Wednesday",
"Thursday", "Friday")
names(poker_vector) <-
days_vector
names(roulette_vector) <-
days_vector
# Which days did you make money
on roulette?
selection_vector <- roulette_
vector > 0
# Select from roulette_vector
these days
roulette_winning_days <-
roulette_vector [selection_
vector]
```

### Data Types

Decimal values	4.5	Numerics
Whole numbers	4	Integers
Boolean values	TRUE / FALSE	Logical
Text / String	"Text"	Characters

Show the data type: `class(data)`

### Lists

Create a list `my_list <- list(element1, element2)`

Give names to the list `my_list <- list(name1 = your_comp1, name2 = your_comp2)`

# Adapt list() call to give the components names  
`my_list <- list(vec = my_vector, mat = my_matrix, df = my_df)`

#or if the list was already created  
`names(my_list) <- c("vec", "mat", "df")`

### Selecting components in a list

One way to select a component is using the numbered position of that component. For example, to "grab" the first component of `shining_list` you type `shining_list[[1]]`

A quick way to check this out is typing it in the console. Important to remember: to select elements from vectors, you use single square brackets: `[ ]`. Don't mix them up!

You can also refer to the names of the components, with `[ [ ]` or with the `$` sign. Both will select the data frame representing the reviews:

```
shining_list[["reviews"]]
shining_list$reviews
```

### Selecting components in a list (cont)

Besides selecting components, you often need to select specific elements out of these components. For example, with `shining_list[[2]][1]` you select from the second component, actors (`shining_list[[2]]`), the first element (`[1]`). When you type this in the console, you will see the answer is Jack Nicholson.

### Vector Basics

Assign value to variable `my_var <- 4`

Numeric vector `numeric_vector <- c(1, 10, 49)`

Character vector `character_vector <- c("a", "b", "c")`

Boolean vector `boolean_vector <- c(TRUE, FALSE, TRUE)`

Naming a vector `names(numeric_vector) <- c("Jack", "Jill", "Johanna")`

Sum of the elements in the vector `sum(vector_name)`

Select element 3 of the vector `element <- vector_name[3]`

Select elements 2, 3, 4, 5 of the vector `elements <- vector_name[3:5]`

### Factors

```
# Animals - Turn vector
character elements into nominal
factors
animal_vector <- c("Elephant", "Giraffe", "Donkey", "Horse")
factor_animals_vector <-
factor(animal_vector)
factor_animals_vector
```



### Factors (cont)

```
> # Temperature - Turn vector character
elements into ordinal factors
temperature_vector <- c("High", "Low", "High",
"Low", "Medium")
factor_temperature_vector <- factor(temperature_vector,
order = TRUE, levels = c("Low", "Medium", "High"))
factor_temperature_vector
```

When factors are ordinal::  
order = TRUE

To give the order of the ordinal factors:  
levels = c("Low", "Medium", "High")

### Data Frames

Show the first couple of lines `head(data_frame)`

Show the last couple of lines `tail(data_frame)`

Summarize data frame (min, max, median, quartiles) `summary(data_frame)`

Structure (nr. obs, var., names, data type...) `str(data_frame)`

**unlike matrixes, df can have different types of data - BUT all variables need to have the same length (unlike for lists)**

### Create data frame from vectors + select values

```
# Definition of vectors
name <- c("M erc ury ", " Ven - us", " Ear th",
" Mar s",
" Jup ite r", " Sat urn ",
" Ura - nus ", " Nep tun e")
type <- c("T err estrial planet ",
" Ter res - trial planet ",
```

### Create data frame from vectors + select values (cont)

```
> "Terrestrial planet",
"Terrestrial planet", "Gas giant",
"Gas giant", "Gas giant", "Gas giant")
diameter <- c(0.382, 0.949, 1, 0.532,
11.209, 9.449, 4.007, 3.883)
rotation <- c(58.64, -243.02, 1, 1.03,
0.41, 0.43, -0.72, 0.67)
rings <- c(FALSE, FALSE, FALSE, FALSE,
TRUE, TRUE, TRUE, TRUE)
# Create a data frame from the vectors
planets_df <- data.frame(name, type,
diameter, rotation, rings)
# Select first 5 values of diameter column
planets_df[1:5, "diameter"]
# Select the rings variable from planets_df
rings_vector <- planets_df$rings
# Select planets with diameter < 1
subset(planets_df, subset = diameter < 1)
```

### Order the data

In data analysis you can sort your data according to a certain variable in the dataset. In R, this is done with the help of the function `order()`.  
`order()` is a function that gives you the ranked position of each element when it is applied on a variable, such as a vector for example:  
`a <- c(100, 10, 1000)`  
`order(a)`  
`[1] 2 1 3`

### Order the data (cont)

10, which is the second element in `a`, is the smallest element, so 2 comes first in the output of `order(a)`. 100, which is the first element in `a` is the second smallest element, so 1 comes second in the output of `order(a)`.  
This means we can use the output of `order(a)` to reshuffle `a`:  
`a[order(a)]`  
`[1] 10 100 1000`

### Matrices

Construct Matrix with 3 rows that contain the numbers 1 to 9 `matrix(1:9, byrow = TRUE, nrow = 3)`

From Vector to Matrix `Matrix_names <- matrix(vector_name, byrow = TRUE, nrow = 3)`

Totals for each row of a matrix `rowSums(my_matrix)`

Total for each row of a matrix `colSums()`

Adding columns `big_matrix <- cbind(vector1, matrix1)`

Adding rows `rbind`

Select all elements of the first column `matrix[,1]`

Select all elements of the first row `matrix[1,]`

Select 2nd element of 3rd column `matrix[2,3]`

Create matrix with the data on the rows 1, 2, 3 and columns 2, 3, 4. `matrix[1:3,2:4]`



### Matrices (cont)

Average of the matrix elements	mean(matrix_name)
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Summary of Matrix (and other stuff)	summary(matrix_name)
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*The argument byrow indicates that the matrix is filled by the rows. If we want the matrix to be filled by the columns, we just place byrow = FALSE*

**all data in a matrix should be of the same type. Otherwise, create a data frame**

### Naming a Matrix

```
# Box office Star Wars (in millions!)
new_hope <- c(460.998, 314.4)
empire_strikes <- c(290.475, 247.900)
return_jedi <- c(309.306, 165.8)
# Construct matrix
star_wars_matrix <- matrix(
  c(new_hope, empire_strikes, return_jedi), nrow = 3, byrow = TRUE)
# Vectors region and titles, used for naming
region <- c("U S", " non-US ")
titles <- c("A New Hope", "The Empire Strikes Back", "Return of the Jedi")
# Name the columns with region
colnames(star_wars_matrix) <- region
# Name the rows with titles
rownames(star_wars_matrix) <- titles
# Print out star_wars_matrix
star_wars_matrix
```



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