Campaign Logger vNext Cheat Sheet

by JohnnFour via cheatography.com/31878/cs/22212/

Important (April 2020)

Please note this cheatsheet is for an upcoming version of Campaign Logger called vNext. This version is currently in private beta. We will let all CL users know when this new version is out of beta and available to all.

Tag (copy)

@	characters, NPCs, named folk
^	organizations, factions, groups
#	locations, gazetteer, world building
$	money, trades, transactions
!	items, rewards, treasure
%	calendar: *mm/dd/yyyy*, *yyyy-mm-dd* or *dd.mm.yyyy*
*	plots, plans and ideas
~	rules, house rules, references
+	pluses, magic items, artifacts
§	open - use how you like

Tags can be renamed. Click the cog icon in the top right corner and select **Change Preferences**. For example, you might want § to indicate brainstormed ideas or stat blocks.

Search/Filter Bar

Johnn	Searches and lists all Log Entries for the world *Johnn*
@Johnn	Filters Log Entries that just have the *@Johnn* tag
Hello Johnn	Filters Log Entries that have both *Hello* and *Johnn* in them
@Johnn #Edmonton	Lists Log Entries that have both tags present

Search/Filter Bar (cont)

@Johnn -Hello	Filters all Log Entries that have *@Johnn* **but do not have** *Hello*.

Play with the Search/Filter feature. It's power comes from adding multiple items to it to quickly narrow down results. For example, `*Session27 @Bruno #Inn` would return all Log Entries from session 27 involving Bruno at the inn.

Prefix & Suffix

Prefix	Put text here that you want added to the **front of each new Log Entry**. For example, I add the session number: *Session27*.
Suffix	Add text here you want put at the **end of each new Log Entry**.

You can use tags in Prefixes and Suffixes.

Tips

Put multi-word tags in **double quotes**. For example: @"Johnn Four"

Remove punctuation from tags with double quotes. For example, Hi @"Johnn Four"!

Write shorter Log Entries to harness the power of tagging and filtering. Long text blocks make it harder to find stuff when you need it.

Use the **copy feature** to create stat blocks and other reusable chunks for faster prep.

Use your browser search function in combination with Logger's search/filter for even faster searches.

Evernote, MyInfo and other app users, paste in URLs to your notes for easy cross-referencing.

Formatting

H Heading top	# Heading level 1
H Heading level 2	## Heading level 2
H Heading level 3	### Heading level 3
B **Bold**	__Bold text__
I *Italic*	_Italic_
Bold & Italic	___Bold and Italic text___
Color	{#9F0000|red}
Horizontal line	*or ---
List (bullet point)	* Bullet or + Bullet
List (numbered)	1. First item etc.
~~S~~ ~~Strikethrough~~	~Strikethrough~
x_2 Subscript	{|Subscript}
x^2 Superscript	{/|Superscript}
Table	|| Table || Cells
U Underlined	{u|Underlined}
¶ Blockquote	> Blockquote

Visit https://www.markdownguide.org/basic-syntax/ for more formatting options.

Text Transformation

Capitalization	{|THIS is an example|caps} = This Is An Example
Lower case	{|THIS is an example|lcase} = this is an example
Sentence Case	{|THIS is an example|scase} = THIS is an example
Small Caps	{|THIS is an example|scaps} = THIS IS AN EXAMPLE
Title Case	{|THIS is an example|tcase} = This Is an Example



By **JohnnFour**

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Text Transformation (cont)

Upper Case	{|THIS is an example|ucase} = THIS IS AN EXAMPLE

Transformation combined with formatting: {bis|canceled title|tcase} = ~~*Canceled Title*~~

Linking

Named link	This Site
Unnamed link	(https://example.com)

Images

Inline image	!Alt Text
scaling width	???
scaling height	???
scaling both	???
Linked inline image	![Alt Text](https://examp-le.com)

Images can be included in log entries or generator output.

Dice Roller Commands

1d20	Roll 1 twenty-sided die
3d12+6	Roll three twelve-siders and add 6
2d6-7	Roll 2 six-sided dice and subtract 7
4dF	Roll 4 FATE or Fudge dice
3d10*	Roll 3 ten-sided dice and let each one explode (when it comes up at the highest possible value)

Dice Roller Commands (cont)

3H/4d6	Roll 4 six-sided dice and pick the three highest results
4L/5d20	Roll 5 twenty-sided dice and pick the four lowest results
1M/3d20	Take the median dice out of 3 rolled dice
1d6 + 1d8	Roll a d6 and a d8 and add them up
1d6, 1d8, 1d20	Roll a d6, a d8, and a d20, and show you each result
1d20+5 (20+)	Roll one 20-sided die, add 5, and check if the result is at least 20
3d6 (12-)	Roll three six-sided dice and check if the result is less than or equal to 12
4d6 [5+]	Roll four six-sided dice and check each die if it resulted in 5 or more
1d{Red|Orange|Yellow|Green|Blue|Violet}	Roll a “color” die (will always result in a zero and thereby won’t participate in success evaluation, options are delimited by | and may only consist of letters, digits, and blanks)

Form Codes

[ ]	■ empty checkbox
[x]	✔ selected checkbox
[[]]	empty 1-line field
[[some text]]	filled 1-line field
[[[]]]	empty multi-line field
[[[multi-line text]]]	filled multi-line field

Form Codes are still an experimental feature, and any log entry containing them must begin with the following line:

?FC

The fields can be edited directly and remember their contents across sessions.

Additional Resources

- Campaign Logger Forum
- Campaign Logger Wiki
- Formatting Examplesi
- Generator Guide
- Generator Service testbed



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