JavaScript Functions

decodeURI()	isNaN()
decodeURIComponent()	Number()
encodeURI()	parseFloat()
encodeURIComponent()	parseInt()
escape()	String()
eval()	unescape()
isFinite()	

JavaScript Strings

charAt()	slice()
charCodeAt()	split() x
concat()	substr()
fromCharCode()	substring()
indexOf()	toLowerCase()
lastIndexOf()	toUpperCase()
length	toLocaleLowerCase()
localeCompare()	toLocaleUpperCase()
match() x	toSource()
replace() x	valueOf()
search() x	

String object methods with an x support regular expressions.

Misc

parseInt()	Takes a value and tries to convert it to an integer
isNaN()	Returns true if something is not a number.
setTimeout()	Specify that am action should occur on a particular schedule
Math.floor	Rounds a number down
Math.random	Generaters a random number between 0 and 1
getElementsByTagName()	
getElementById()	
getElementsByClassName()	

Misc (cont)

element.innerHTML	returns all the HTML between the opening and closing tags
element.nodeType	property, returns the number of the node type
element.childNodes	A node list of child nodes that are indexed numerically, and appear in source order.
element.childNodes.length	Returns the number of child nodes of the element

JavaScript Arrays

concat()	slice()
join()	sort()
length	splice()
pop()	toSource()
push()	toString()
reverse()	unshift()
shift()	valueOf()

Adding to an array

.length property	Adds one value to the end of an array
push()	Adds one or more items to the end of an array
unshift()	Adds one or more items to the beginning of an array.

Remove item from an array

pop()	Removes the last item from the array
shift()	Removes the first item from the array

JavaScript Numbers and Maths

abs()	min()
acos()	NEGATIVE_INFINITY
asin()	PI
atan()	POSITIVE_INFINITY
atan2()	pow()
ceil()	random()
cos()	round()
E	sin()
exp()	sqrt()
floor()	SQRT1_2
LN10	SQRT2
LN2	tan()
log()	toSource()
LOG10E	toExponential()
LOG2E	toFixed()
max()	toPrecision()
MAX_VALUE	toString()
MIN_VALUE	valueOf()
NaN	

Event Handlers

onabort	The user aborted loading the page
onblur	The user left the object
onchange	The user changed the object
onclick	The user clicked an object
onerror	The script encountered an error
onfocus	The user made an object active
onload	The object finished loading
onmouseover	The cursor moved over an object
onmouseout	The cursor moved off an object
onselect	The user selected the contents of an object
onsubmit	The user submitted a form
onunload	The user left the page
onmove	The window is moved

By **janslow**
cheatography.com/janslow/

Not published yet.
Last updated 28th June, 2014.
Page 1 of 2.

Event Handlers (cont)

onmousedown	A mouse button is pressed down
onmouseup	A mouse button is released
onmousemove	The mouse moves
ondblclick	A double click of a mouse button
onclick	A single click (down and then up) of a mouse button
onreset	A reset button is clicked on a form
onkeydown	Triggered when a key is pressed down
onkeyup	Triggered when a key is released
onkeypress	Triggered when a key is pressed and then released

JavaScript RegExp Object

compile()	lastParen
exec()	leftCOntext
global	multiline
ignoreCase	rightContext
input	source
lastIndex	test()
lastMatch	