

UML 2.5 Cheat Sheet by istvan via cheatography.com/24560/cs/6115/

Semantics	Use Case (cont)
Subject	Extend
System in a Context	Complete base case
Model element Categories	Optional extending use case
Classifiers Events Behaviour Categories	Optional extension condition Explicit extension point
- Structural	Include
- Behavioral	Base case incomplete
	Included use case required
Model Elements Classifier	No inclusion condition No explicit inclusion point
A set of object	Generalization (Inheritance)
- object = state + relationships to other objects	Incomplete OR complete base case
Events	In case of incomplete base case,
- A set of possible occurrences	the special is required
-A happening that has consequences	No condition No special extensio point
Behaviors	

Use Case

Summary

- Capture requirement
- Represents a specification of a behaviour

A set of possible executionsperformance of set of actions

- Provide some obeservable and valuable result

Elements

Actors | Use Cases | Associations

Associations

include|extend|inherit



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