Cheatography

bash Cheat Sheet by gregcheater via cheatography.com/26582/cs/7469/

hasic hash commands

D pwd : print working directory

C cd /path/to/dir : change direcotry

□ Is /dir/to/list : list directory content (default is .)

-1 : display the content on one column

-I : display the content with long listing format

-a : display the content of the directory (including hidden files)

-R : Display the content of the directory and the content of subdirectories

□ mv /path/to/file /path/where/to/move : move or rename a file or a directory

□ cp /path/to/file /path/where/to/copy : copy a file

-r : copy recursively (used to copy directory)

□ rm /path/to/file : remove a file

-r : remove recursively (used to remove directories)

-f : force remove

□ mkdir /path/dirName : create an empty directory

□ rmdir /path/to/dir : remove a directory (works only if the direcotry is empty)

bash redirections

 \Box command > file : redirect stdout to file. (creates the file if it doesn't exist and overwrite it if it does exist)

□ command >> file : redirect stdout to file. (creates the file if it doesn't exist and append to the end it if it does exist)

□ command 2> file : redirect stderr to file (creates the file if it doesn't exist and overwrite it if it does exist)

□ command 2>> file : redirect stdout to file. (creates the file if it doesn't exist and append to the end it if it does exist)



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bash redirections (cont)

□ command &> file : redirect stdout and stderr to file (creates the file if it doesn't exist and overwrite it if it does exist)

□ command &>> file : redirect stdout and stderr to file. (creates the file if it doesn't exist and append to the end it if it does exist)

 \Box command < file : redirect stdin to file.

□ command1 | command 2 : uses the output of command1 as the input of command2

file globbing regex

□\: escape character. It deletes the signification of a special character

□?: Any character, once.

□*: Any character, 0, 1 or many time.

□[...] : Any character that is in the class. ex: [abc], [a-z], [0-9]

□ [^...]: Any character that is not in the class. ex: [^abc], [^a-z], [^0-9]

 \Box {s1, s2, sN} : match s1 or s2 or sN

control structure (if)

```
if <expression>; then
        [st ate ments]
elif <ex pre ssi on>; then
        [st ate ments]
else
        [st ate ments]
fi
```

control structure (while)

```
while <expression>; do
        [st ate ments]
done
```

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control structure (for)

```
for var in <expression>; do
       echo $var
        [st ate ments]
done
```

control structure (case)

```
# patterns are file globing
reaex
case <ex pre ssi on> in
        pat tern1)
                 [st ate ments]
                ;;
        pat tern2)
                 [st ate ments]
                ;;
       *)
                 [st ate ments]
                ;;
esac
```

function definition

function functionName { [st ate ments] [return X] }

conditional expressions

□ && : logical and operator
□ : logical or operator
□ [[string]] : return 0 if string is not empty
□ [[-z string]] : return 0 if the string is empty
□ [[string1 == string2]] : return 0 if the string are equivalent
□ [[string1 != string2]] : return 0 if the string are not equivalent
<pre>[[string =~ pattern]] : return 0 if the string matches the pattern (extended regex)</pre>
□ [[-e file]] : return 0 if the file exists

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conditional expressions (cont)

□ [[-d file]] : return 0 if file is a directory
\Box [[-f file]] : return 0 if file is a file
□ [[-x file]] : return 0 if file is executable
□ [[\$n1 -eq \$n2]] : return 0 if \$n1 == \$n2
□ [[\$n1 -lt \$n2]] : return 0 if \$n1 < \$n2
□ [[\$n1 -gt \$n2]] : return 0 if \$n1 > \$n2
□ [[\$n1 -ge \$n2]] : return 0 if \$n1 >= \$n2
□ [[\$n1 -le \$n2]] : return 0 if \$n1 <= \$n2
□ [[\$n1 -ne \$n2]] : return 0 if \$n1 != \$n2

more basic bash commands

□ passwd : change your password

□ history : consult the history of your command

□ jobs : list of your pending proccesses

□ cat file1 file2 ... : concatenate files and print to stdout

□ more / less file1 file2 .. : diplsay a file page by page on stdout

□ tail / head number : display the "number" first or last line of a file on stdout

□ touch file1 file2 ... : change the modification date of the files

□ chmod : change the privileges of a file / directory

□ echo "text" : display a line of text to stdout

□ sort file1 file2 ... : sort the file (combine files if many are specified) and print the result to stdout (files aren't impacted)

- -r : sort in reverse order
- -n : numerical sort
- -u : delete duplicated lines

□ wc file1 file2 ... : print to stdout the number of characters, words and lines of files

- -I : number of lines only
- -w : number of words only
- -w : number of characters only



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☐ diff file1 file1 : compare file1 and file 2 for

differences

-i : ignore the character case

more basic bash commands (cont)

- -B : ignore empty lines
- -w : ignore whitespaces

-c : add context to the output (good for readability)

□ which commandName : print the path of a command

pushd / popd /path/to/dir : change
directory using the directory stack

 $\Box\, {\rm dirs}$: print the directory stack

□ find /path/to/dir -name pattern : find every files and directory that have a name that matches "pattern" in the directory specified and its subdirectories

man commandName : Display the
 manual for command commandName

□ sudo command : run the command as superuser

command1 | xargs -i command2 : uses the output of the command1 as the input of the command2. output will be accessible via {} in command2

grep (simple regex)

□ grep "pattern" file1 file2 ... : print the lines that matched the pattern

-v : print lines that didn't match the pattern

-i : ignore the character case

-I : print the name of the files that have at least one match

-o : print only the piece of line that matched the pattern

-E : uses the extended regex

-q : quiet. returns 0 in \$? if at least one line has been matched. 1 if no line matched

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variables

□ VAR=VARVALUE : create a variable VAR. the variable can be accessed like so: \$VAR or \${VAR}

□ VAR="\$VAR2" : \$VAR will contains the value of \$VAR2

□ VAR='\$VAR2' : \$VAR will contains \$VAR2

□ VAR=\$(command) : \$VAR will contains the output of the command

 \Box ((VAR = \$VAR + 1)): the double parentheses must be used when doing arithmetics

□ \${VAR#pattern} : return a substring of VAR where the smallest string (starting from the beginning) matching "pattern" will be cut

□ \${VAR##pattern} : return a substring of VAR where the longest string (starting from the beginning) matching "pattern" will be cut

□ \${VAR%pattern} : return a substring of VAR where the smallest string (starting from the end) matching "pattern" will be cut

□ \${VAR%%pattern} : return a substring of VAR where the longest string (starting from the end) matching "pattern" will be cut

□ \$? : the exit status of the last command / function executed. usually 0 when everything went right.

□ \$# : the number of args passed to the script / function

□\$0 : the name of the script

 $\Box\,$ \$n : the nth argument passed to the script / function

□ \$@ : the list of all the argument passde to the script / function

Arrays

myArray=(value1 value2 value3): declare an array

declare -a myArray=(value1 value2 value3): declare an array

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variables (cont)

\${myArray[index]} : access an element
(index starts at 0)

myArray[index]= : add or modify the element at index

\${#myArray[*]} : return the lenght of the
array

\${myArray[*]}: all the elements of the
array

simple regex

□\: escape character. It deletes the signification of a special character

 \Box .: joker. It represents any characters

□ ^ : The beginning of the line

□\$: The end of the line

□[...] : Any character that is in the class. ex: [abc], [a-z], [0-9]

□ [^...]: Any character that is not in the class. ex: [^abc], [^a-z], [^0-9]

 \Box \(...\) : Capture the pattern. The pattern can then be accessed with \1, \2 ... \n depending on the number of capture in the regex

 $\Box \n\$: n repetitions of the last character / sequence of character

 $\Box \setminus \{n, \}$: At least n repetitions of the last character / sequence of character

 $\Box \setminus \{n, m\}$: Between n and m repetitions of the last character / sequence of character

extended regex

□\: escape character. It deletes the signification of a special character

 \Box . : joker. It represents any characters

□ + : 1 or more repetition of the last character / sequence of character



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extended regex (cont)

□?: The last character / sequence of character can appear or not

 \Box ^ : The beginning of the line

 \Box \$: The end of the line

□[...] : Any character that is in the class. ex: [abc], [a-z], [0-9]

□ [^...]: Any character that is not in the class. ex: [^abc], [^a-z], [^0-9]

□ s1|s2 : Either s1 or s2 but not both

 \Box (...) : change the priority

□ {n} : n repetitions of the last character / sequence of character

 \Box {n,} : At least n repetitions of the last character / sequence of character

 \Box {n, m} : Between n and m repetitions of the last character / sequence of character

sed (simple regex)

□ sed 'sed script' file : execute the script on every line of "file"

s/pattern/newString/gI : Substitute the piece of the line that matches "pattern" by "newString". g (optional): global, I (optional): ignore case

/pattern/d : delete the line if "pattern" is matched

/pattern/p : print the line if "pattern" is matched

/pattern1/,/pattern2/ : print every lines between the first line that matches "pattern1" to the first line that matches "pattern2"

-i.ext : Modifications done "in-place". A backup file will be created with .ext extension (it is optional)

-n : print only the lines that matched the pattern

awk (extended regex)

□ awk -Fc 'awk script' file1 file2 ... (where "c" is the delimiter)

D typical awk script: 'BEGIN {statements} /pattern/ {script statements} END {statements}'

BEGIN {} : Will be executed once at the start

 $\mathsf{END}\left\{\right\}$: Will be executed once at the end

/pattern/ : only lines that matched the pattern will be processed

/pattern1/,/pattern2/ : every line from the first line that matches pattern1 to the first line that matches pattern2 will be processed

{script statements} : core of the script

printf: C-style formatter (man printf)

\$n : the nth field of the line

\$0 : the entire line

NR : the record number

NF : the number of fields in the record

FS: The field separator (the delimiter)

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