

Lambda

Optional type declaration	The compiler can infer the type
Optional parenthesis around parameter	For single parameter, no need for parens. Required for multiple parameters
Optional curly braces	If it contains a single statement
Optional return keyword	Compiler automatically returns the value.
Facilitates functional programming.	

Method references

Pass a method as a function parameter

```
public class Java8Tester {
    public static void main(String args[]) {
        List names = new ArrayList();
        names.add("George");
        names.add("Nowakowski");
        names.forEach(System.out::println);
    }
}
```

Optional Class

Optional	Returns a non-empty Optional if a value present in the given object.
Optional.empty()	Otherwise returns an empty Optional object
Optional.isPresent()	Returns true if the given Optional object is non-empty
Optional.ifPresent()	Performs the given action if the Optional object is non-empty

Optional Class (cont)

Optional.orElse(
)
Returns the value if present. Otherwise returns the given default value

Optional is a container object which is used to represent a value is present or absent.

Advantages:

1. Null checks are not required.
2. No more NPE at run-time
3. Encourages clean and neat APIs
4. No more Boiler plate code

Streams

Sequence of elements
A stream provides a set of elements of specific type in a sequential manner.

Source
Collections, Arrays, or I/O resources

Aggregate operations
filter, map, limit, reduce, find, match

Pipelining
Most stream operations return a stream, so their result can be pipelined.

Automatic iterations
Stream operations do the iterations internally

stream()
Returns a sequential stream considering collection as its source

parallelStream()
Returns a parallel stream

map
maps each element to its corresponding result

filter
used to eliminate elements based on criteria.

limit
used to reduce the size of the stream

sorted

Streams (cont)

Collectors
Used to combine the result of processing on the elements of a stream. Can return a list or a string

Stream represents a sequence of objects from a source, which supports aggregate functions. The concept of stream that lets the developer to process data declaratively, rather than having to write loops.

Method References

Help to point to methods by their names. A method reference is described using :: symbol. A method reference can be used to point to the following types of methods:

- Static methods
- Instance methods
- Constructors using new operator (TreeSet::new)

Nashorn JavaScript

Usage:

```
ScriptEngine engine =
new
ScriptEngineManager().getEngineByName("nashorn");
engine.eval("print('Hello World!');");
```

Or, you can read it in using a FileReader() then call functions:

```
engine.eval(new
FileReader("testFun.js")
Invocable invocable = (Invocable)
engine;
Object result =
invocable.invokeFunction("fun1",
"Peter Parker");
```